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GAMING HEADSET CASQUE GAMING

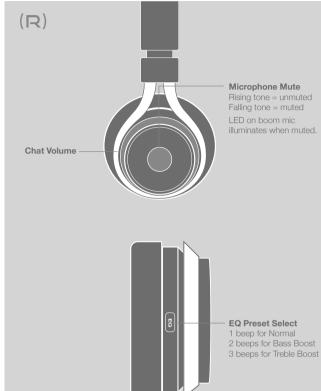
USER GUIDE

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UNIVERSAL GAMING HEADSET







CABLES/PARTS

Mobile/Xbox Input

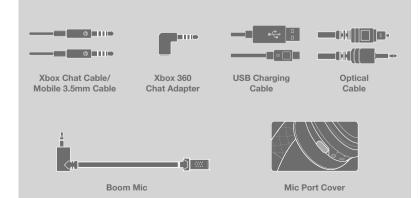


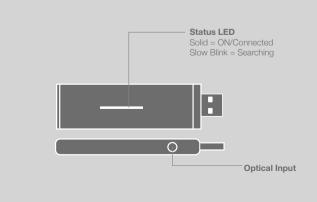
USB Charging Port

Microphone Port

BASE STATION





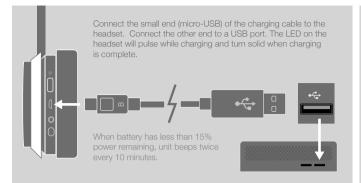


CHARGING



MICROPHONE



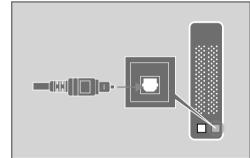




CONNECTING TO CONSOLE

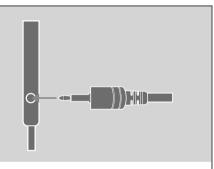


For: PS4, PS3, Xbox One, and Xbox 360



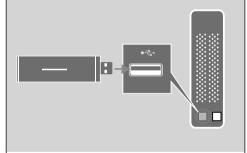
STEP 1.

Connect the wide end of the optical cable to the optical port on the rear of the Console. Early Xbox 360 Consoles may require an HDMI Audio Adapter (not included).



STEP 2.

Connect the thin end of the optical cable to the optical port on the side of the Base Station.



STEP 3.

Plug the Base Station into a USB port on the Console.

PLAYSTATION 4 SETUP

Go into Settings > Sound and Screen > Audio Output Settings > Primary Output Port and select 'Digital Out (Optical)'.

- 2. Make sure that **only** 'Linear PCM 44.1kHz and 'Linear PCM 48kHz' are checked.
- 3. Go into Settings > Audio Output Settings > Audio Format (Priority) and select 'Linear PCM.'
- 4. Go into **Settings > Devices > Audio Devices** and set both the 'Input Device' and 'Output Device' to 'USB Headset(Lucid Sound LS30).
- 5. Set the Output to Headphone to 'Chat Audio'.
- 6. Set the 'Volume Control (Headphones)' to maximum.

PLAYSTATION 3 SETUP

- 1. Go into Settings > Sound Settings > Audio Output Settings > Optical Digital.
- 2. Make sure that **only** 'Linear PCM 2 CH. 44.1kHz' and 'Linear PCM 2 CH. 48kHz' are checked.
- Go into Settings > Accessory Settings > Audio Device Settings and set the 'Input Device' and 'Output Device' to 'Lucid Sound LS30'.

XBOX ONE SETUP



Controller with 3.5mm port

- 1. Always turn on the headset before turning on the controller.
- 2. Connect one end of the Xbox One chat cable to the 3.5mm port on the headset and the other end to the 3.5mm port on the Controller
- 3. On the Xbox One, go into All settings > Kinect & devices > Devices & accessories and choose the Xbox One Wireless Controller in use
- 4. Select 'Volume' and set 'Headset volume' to maximum and 'Mic monitoring' to minimum. Make sure that 'Headset mic' is turned to 'On.'
- 5. If it appears, set 'Headset chat mixer' all the way to the right for 100% chat
- 6. On the Xbox One, go into All settings > Display & sound. Under 'Audio Output' select 'Optical audio' and choose



Using Stereo Headset Adapter

- 1. If the Xbox One Controller does not have a 3.5mm port, an Xbox One Stereo Headset adapter is required (not included).
- 2. Connect one end of the Xbox One chat cable to the 3.5mm port on the headset and the other end to the 3.5mm port on the Stereo Headset Adapter.
- 3. Adjust the game/chat balance on the Stereo Headset Adapter to 100% chat and increase the volume on the adapter to
- 4. On the Xbox One, go into All settings > Display & sound. Under 'Audio output' select 'Optical audio' and choose 'Stereo

XBOX 360 SETUP



- 1. Connect one end of the Xbox chat cable to the 3.5mm port on the headset and the other end to the Xbox 360 adapter. Then connect the adapter to the 2.5mm port on the Controller.
- 2. Go into Settings > System > Console Settings > Audio and select 'Digital Stereo.'

PC / MAC SETUP

- 1. Connect the dongle to a USB port on the computer and power on the headset.
- 2. In the computer's sound settings, set the default sound output to "Lucid Sound PC Gaming Audio Interface" for game audio.
- 3. In the chat program being used, choose "Lucid Sound PC Chat Audio Interface" for both the Input and Output.

MOBILE

- 1. Connect one end of the mobile cable to the 3.5mm input on the headset and the
- 2. The headset will only work in passive (OFF) mode. (note that the volume, EQ, and

Lucid Sound, Inc. warrants this product to be free from defects in materials and workmanship for the warranty period. This non-transferable, 1-year limited warranty is only to you, the first end-user purchaser. If a defect covered by this warranty or AND you provide proof of purchase, Lucid Sound, Inc., at its option, will repair or replace the product at no charge (excluding shipping to Lucid Sound).

The Lucid Sound, Inc., 1-year limited warranty is available to customers in the United States. Your sole and exclusive remedy is repair or replacement of your Lucid Sound product. In no event shall Lucid Sound's liability exceed the original purchase price of the product. This warranty does not apply to: (a) normal wear and tear or abusive use; (b) industrial, professional or commercial use; (c) if the product has been tampered with or modified.

Our goods come with guarantees that cannot be excluded under the Australian Consumer Law. You are entitled to a 1 year replacement warranty in which you are entitled to have the goods repaired or replaced if the goods fail to be of acceptable quality and the failure does not amount to a major failure.

at www.lucidsound.com.au/support.

Once all details are completed, you will receive a return authorisation number.

Then label and ship your LucidSound headset – including the return authorisation (RA) number, freight prepaid, to Lucid Sound's authorised repair centre.

LucidSound
C/o Tecworks International Pty Ltd
Unit 1 / 12 Tollis Place
Seven Hills NSW 2141
Please ensure the return authorisation (RA) number is prominently displayed on the outside of your packaging.

What we will do: During the Warnarty Period, we will, at our option, repair or replace the product or any defective parts. We will also bear the reasonable costs of standard return shipping. If this cannot be done, then we will refund the purchase price to you.

