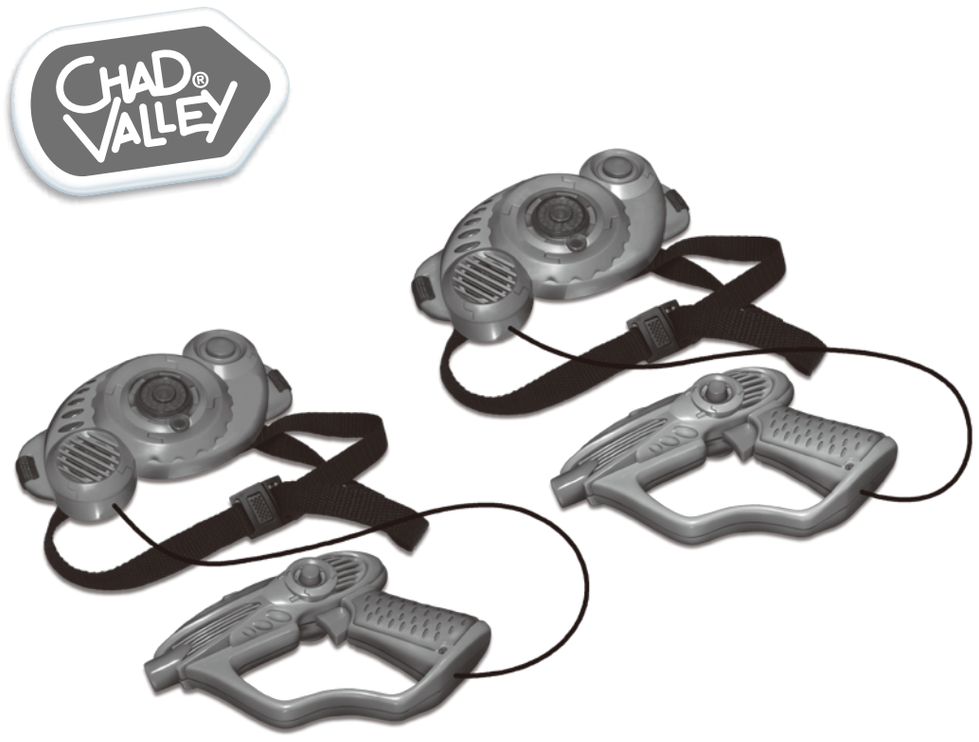
Dragon-i® www.dragon-itoys.com	**Product Description:** # 80036 LASER COMMAND		
Part no.	#D80036006R1 | IM	**Prepared by**	Riman
Artwork Size	210(L) x 29.7(H) mm | A4-2Sides	**Checked by**	
Coating	N/A	**Approved by**	
Packaging Color	K	**Remarks**	Customer : Argos A4 Double Sided Printing 2014/06/06 -Corrected CAT# on P.1
Language	English		
Date	2014-06-06		

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Laser Command

Assembly & User Instructions - Please keep for future reference | 248/6268



Important
For ages 3 years or over

Important – Please read these instructions fully before assembly or use

These instructions contain important information which will help you get the best from your product and ensure safe and correct assembly, use and maintenance.

If you need help or have damaged or missing parts, call the **Customer Helpline: 08 456 400 800**

Safety Information

Important – Please read these instructions fully before assembly or use

- Product & colors may vary from those pictured.
- Assembly required, adult supervision is recommended.
- Keep packaging for reference as it contains important information.
- Remove all fastening materials and dispose in a safe place away from small children.
- This product operates by harmless infrared beam.
- Maximum operating distance is appx. 50 feet (appx. 15 meters) with new alkaline batteries.
- Though the LASER COMMAND emits only a harmless infrared beam, never point your laser at anyone who is not actively playing a game with LASER COMMAND!
- Bright light or sun light will cause interference to the product's performance.
- Recommended for indoor use for best performance.
- Under the environment with fast transient / electrostatic discharge, the product may malfunction. It requires user to reset the product by removing and reinserting the batteries.
- Surface clean with a damp cloth.

Warning. Do not use close to ear. Misuse may cause damage to hearing.

Warning. Do not aim the target shooter at people or animals!

Warning. Not suitable for children under 36 months. Small parts. Choking Hazard.

Warning. Not suitable for children under 36 months. Long cord. Strangulation hazard.

Warning. Care should be taken to ensure the user does not become entangled with the wire tether between the laser pistol and the sensor belt as injury may occur.

Do not play with this toy in the water or in a wet environment as it may damage the electronic components.

IMPORTANT : Use alkaline batteries for best performance. Always make sure batteries are fresh. When batteries are low, product may not function properly.

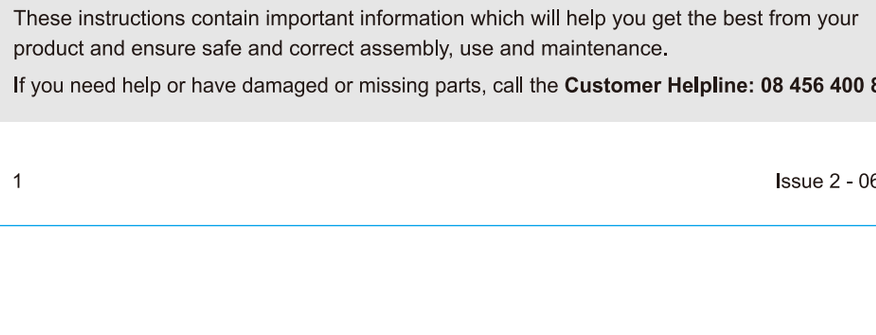
297*210 A4 Front P.1-2

User Instructions

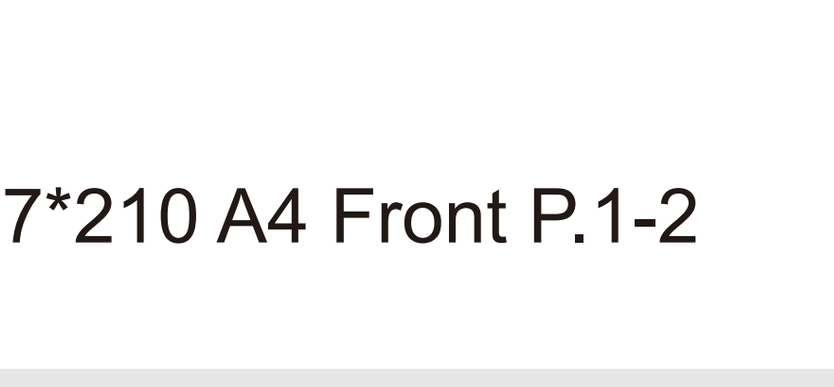
Rules of using the Laser Command

Recommended operation procedure

1. Belt assembly

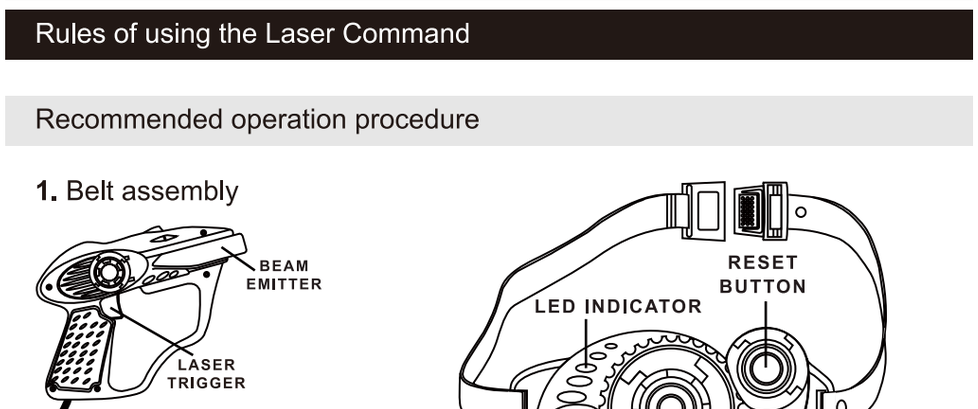


2. Turn to "ON" position



3 x AAA(1.5V)/LR 03
Max. Consumption 200mA
***Two sets operate on 6 x AAA / LR03 batteries (not included)**

3. Start to play



User Instructions

Rules of Game Play for Laser Command

Recommended playing pattern

1. The Goal is to terminate your opponents.

2. Each player is allowed 9 warning "Hits" before the 10th "Hit" terminates the player from the game.

3. The game sequence begins after the sensor belt have been turned on. Switch on the Sensor Belt and it will then start emitting a locator beep while the laser pistol is turned on and into "Fire" mode.

4. A flash of light and a "Laser Hit" sound emanates from the target with each hit by your opponent. There are alert sounds on 8th, 9th and 10th hit. The game ends when one of the player got hit 10 times.

5. The Power up switch is located on the back of the Sensor Belt. The target will start emitting a locator beep so the player will know it is on.

6. At the time the laser pistol is in the activated mode and emits laser shots when the trigger is pulled.

7. When the target is hit the LED will flash on at the instant the hit is recorded. Each time a hit is recorded the target emits a "Hit" sound and maintains a count of the number of hits a player has received.

8. There are alert sounds on 8th, 9th and 10th hit. The game ends when one of the player got hit 10 times. The Player should then retire from the game until a new game sequence has started.

9. To start a new game after the game sequence has been completed, press the game reset button located on the front of the target. This will provide 10 "hits" in a new game sequence.

CE

Not suitable for children under 3 years due to small parts, choking hazard and Long cord, Strangulation hazard.

Disposal information

The symbol on the product or its packaging indicates that this product may not be treated as household waste. Instead it should be handed over to the applicable collection point for the recycling of electrical and electronic equipment. By ensuring this product is disposed of correctly, you will help prevent potential negative consequences for the environment and human health, which could otherwise be caused by inappropriate waste handling of this product. For more detailed information about recycling this product, please contact your local council office, your household waste disposal service or the shop where the product was purchased.