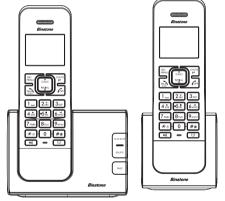
Binatone

USER GUIDE

Defence 6025 Call Blocker Single Defence 6025 Call Blocker Twin Defence 6025 Call Blocker Triple Defence 6025 Call Blocker Quad

DECT Telephone With answering machine



Binatone Helpline (for UK only)

Mon - Fri - 8.00am to 8.00pm Sat - 8.30am to 2.00pm

Tel: 0844 557 9677 **

** Calls cost 7ppm + your phone company's access charge.

Or visit our website: www.binatoneglobal.com

THIS EQUIPMENT IS NOT DESIGNED FOR MAKING EMERGENCY TELEPHONE CALLS WITHOUT MAINS POWER. ALTERNATIVE ARRANGEMENTS SHOULD BE MADE FOR ACCESS TO EMERGENCY SERVICES.

Before operating this set, please read these instructions carefully.

TECHNICAL DETAILS

STANDARD DIGITAL ENHANCED CORDLESS TELECOMMUNICATION (DECT)

FREQUENCY RANGE 1.88 TO 1.9 GHZ (BANDWIDTH = 20 MHZ)

CHANNEL BANDWIDTH 1.728 MHZ

OPERATING RANGE UP TO 300M OUTDOORS; UP TO 50M INDOORS
OPERATING TIME STANDBY: 100 HOURS, TALKING: 10 HOURS

BATTERY CHARGE TIME:15 HOURS
TEMPERATURE RANGE OPERATING 0°C TO 40°C. STORAGE -20°C TO 60°C

ELECTRICAL POWER BASE & CHARGER POWER ADAPTER UNITS:

INPUT 100-240VAC 50/60Hz 150mA, OUTPUT 6VDC 450mA

VTECH - VT04EUK06045 / VT04EEU06045 RUIJING - RJ-AS060450B001 / RJ-AS060450E002

BATTERY INFORMATION (each handset)

TYPE NIMH (RECHARGEABLE BATTERY) 2X1.2V AAA SIZE, 400mAH

CORUN - NI-MH AAAJ400 GPI - VT40AAAHC CORUN - NI-MH AAAJ300 GPI - VT30AAAHC COSLIGHT - LH040-3AH45

CAUTION

USE ONLY ADAPTORS AND BATTERIES LISTED ABOVE.

Risk of explosion if the battery is replaced by an incorrect type.

Dispose of used batteries according to your local authority regulations.

Port specification

The port (connected to the mains power supply) is a SELV port with respect to EN41003.

The port (connected to the telephone line) is a TNV port with respect to EN41003.

CLEANING AND CARE

Do not clean any part of your phone system with benzene, thinners or other solvent chemicals as this may cause permanent damage, which is not covered by the Guarantee.

When necessary, clean it with a damp cloth.

Keep your phone system away from **hot, humid conditions or strong sunlight**, and don't let it get wet. Every effort has been made to ensure high standards of reliability for your phone system. However, if something does go wrong, please **do not try to repair it yourself, but consult your supplier or call the Helpline.**

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1 IMPORTANT SAFETY INSTRUCTIONS

Please follow these safety instructions when using your telephone equipment to reduce the risk of fire, electric shock or injury:

- 1) Read and understand all the instructions.
- 2) Follow all warnings and instructions marked on the product.
- Unplug this product from the wall outlet before cleaning. Do not use liquid cleaners or aerosol cleaners. Use a damp cloth for cleaning.
- 4) Keep this product away from hot, humid conditions or strong sunlight, and don't let it get wet or use it near water (for example, near a bath tub, kitchen sink, or swimming pool).
- 5) Do not overload wall outlets and extension cords as this can result in the risk of fire or electric shock.
- 6) Unplug this product from the wall outlet and obtain the service of our Repair Centre under the following conditions:
 - When the power supply cord or plug is damaged or frayed.
 - If the product fails to operate normally despite following the operating instructions.
 - If the product has been dropped and the cabinet has been damaged.
 - If the product exhibits a distinct change in performance.
- NEVER use your phone outdoors during a thunderstorm. Unplug the base from the telephone line and the mains socket when there are storms in your area. Damage caused by lightning is not covered by the guarantee.
 - For pluggable equipment, the socket-outlet (power adaptor) shall be installed near the equipment and shall be easily accessible.
- 8) Do not use the telephone to report a gas leak in the vicinity of the leak.
- 9) Use only the supplied NiMH (Nickel Metal Hydride) batteries that came with your phone or an authorised replacement recommended by the manufacturer. There is a risk of explosion if you replace the battery with an incorrect battery type. The use of other battery types or non-rechargeable batteries/primary cells can be dangerous. They may cause interference and/or damage to the unit or surroundings. The manufacturer will not be held liable for damage arising from such non-compliance.
- 10) Do not use third party charging pods. Damage may be caused to the batteries.
- 11) Please ensure that the batteries are inserted in the correct polarity.
- 12) Dispose of batteries safely. Do not burn, immerse them in water, disassemble, or puncture the batteries.

Package contents

The package contains the following items:

- 1 Handset
- 1 Base station
- 1 Mains power adapter
- 1 Telephone line cord
- · 2 AAA NiMH rechargeable batteries
- User's manual

NOTE: If you have purchased a Twin, Triple or Quad system, you will also have the corresponding extra handset(s), batteries and charging pod(s) with attached power adapter.

Connection and Conditions for Use

You can connect your phone to a direct exchange line (DEL) on a local exchange with its own phone number; to an extension socket connected to a DEL; or to an extension on an approved compatible private exchange (PBX). Do not connect as an extension to a pay phone.

The ringer equivalence numbers (REN) of all equipment (phones, fax machines, modems, etc.) connected to an exchange line must not add up to more than 4, otherwise one or more of them may not ring and/ or answer calls correctly. The phone has a REN of 1, and most other telephones have a REN of 1 unless marked otherwise.

Call Blocker Function

The Defence 6025 Call Blocker system can be programmed to block certain call types or calling numbers. (See section 8.)

For most of the Call Blocking functions you must subscribe to and receive the Caller Display service from your telephone line provider.

When a blocked call is received, the base and handsets will not ring, and the handset backlights will not turn on. If the answering machine is enabled, it will answer a blocked call after its normal set number of rings and it will record any message left by the caller, but with no call screening from the base.

NOTE: Other telephones connected in parallel to the Defence 6025 Call Blocker may affect its operation.

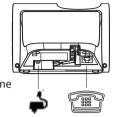
Handset & Base Connection

- 1) When purchased, all handsets are already registered to the base unit and should link to it when they are all powered up.
- 2) To use your cordless handset and base unit together, you must be able to establish a radio link between them. The signal between the handset and the base unit is in accordance with the normal standards for a DECT phone: Maximum range up to 300 metres outdoors or 50 metres indoors. Be aware that:
 - > Large metal objects, such as refrigerators, mirrors or filing cabinets, between the handset and the base unit may block the radio signal.
 - > Solid structures, such as walls, may reduce the signal strength.
 - > Electrical equipment may cause interference and/or affect the range.
- Do not place the base unit close to another telephone, TV or audio equipment - it may cause interference.
- 4) Putting the base unit as high as possible ensures the best signal.
- 5) If the sound in the earpiece becomes faint or distorted during a call, you may be going out of range of the base unit. Move nearer to the base unit within 20 seconds; otherwise the call may be cut off.

2 INSTALLING YOUR PHONE

2.1 Connecting the Base Station

- Plug the mains power cable and telephone line cord into their corresponding sockets in the underside of the base station.
- Plug the power adapter into a 100 240VAC,
 50 60Hz mains power socket, and the telephone line cord into a telephone line socket.



Warning:

Always use the cables provided in the box.

Use only the supplied adaptor, as others may damage the unit.

Note:

Place the base unit within easy reach of the mains power socket.

Never try to lengthen the mains power cable.

The base station needs mains power for normal operation, and the cordless handsets will not work without it.

2.2 Installing and Charging the Handset Rechargeable Batteries

 Slide the cover down off the battery compartment in the front of the handset.

Caution: Disconnect telephone line before replacing batteries.

 Insert the 2 supplied batteries into the battery compartment, observing the correct polarity.

Warning:

Use only the supplied NiMH rechargeable batteries.

- Slide the battery cover back over the battery compartment until it clicks into place.
- Place the handset on the base and charge for 15 hours before using the handset for the first time.



 The handset will give a double beep when it is properly placed on the base to indicate charging.

Note: The handset may become warm when the batteries are being charged or during prolonged periods of use. This is normal and does not indicate a fault.

If you have a broadband line

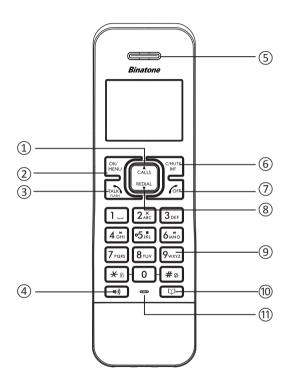
If you connect your telephone to a line with a broadband connection, you will need to insert a micro-filter between the telephone and the telephone line; otherwise you may get interference between the telephone and the broadband, which could cause problems.

In a home with broadband, every telephone must have a micro-filter connected, not just the one at the telephone point that your modem is connected to.

If you need more broadband micro-filters contact your broadband supplier.

3 GET TO KNOW YOUR PHONE

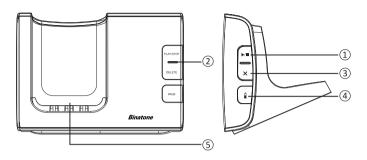
3.1 Handset Overview



		In idle mode: Press to access the call list.
1	CALLS	In menus and lists: Press to move up the options. During a call: Press to increase the volume.
		During ringing: Press to increase the handset ringer volume.
		In idle mode: Press to access the main menu.
(2)	OK/	In sub-menu mode: Press to confirm the selection.
	OK/ MENU	During a call: Press to access Intercom/Phonebook/ Redial List/ Call List.
3	TALKA RASH	In idle mode / predialling mode / Redial list / Call List / Phonebook List: Press to make a call . During ringing: Press to answer a call. During a call: Press to send a Recall signal (also called Flash) for network services. In idle mode: Press and hold to open the Redial List.
		During a call: Press to turn on / off the speakerphone.
4	(1)	In Idle mode / predialling mode / Redial list / Call List / Phonebook List: Press to make a call with speakerphone. During ringing: Press to answer a call with speakerphone.
(5)	EARPIECE	
		In idle mode: Press to initiate an intercom call.
		In main menu mode: Press to go back to the idle screen.
		In sub-menu mode: Press to go back to the previous option, or press and hold to go back to the idle screen.
6	C/ MUTE	In editing / pre-dial mode: Press to delete a character / digit, or press and hold to delete all the characters / digits.
		During a call: Press to mute / unmute the microphone.

		During a call: Press to end a call and go back to the idle
		screen.
		In menu / editing mode: Press to go back to the
7	OFF	previous menu, or press and hold to go back to the idle screen.
		In idle mode: Press and hold to power on/off the handset.
		In idle mode: Press to access the redial list.
		In menus and lists: Press to move down the options.
8	REDIAL	During a call: Press to decrease the volume.
		During ringing: Press to decrease the handset ringer
		volume.
		Press to insert a digit / character / * / # 2
		*® key in idle mode: Press and hold to enable or
		disable the keypad lock.
	ALPHA- NUMERIC	#2 key in idle mode: Press and hold to turn on / off
9	KEYPAD,	the handset ringer.
	* 1 , # 2	#s key in predialling / number editing mode:
		Press and hold to insert a pause.
		* key in Call List mode: Press to view more digits
		of the caller's number if applicable.
10	A	In idle mode: Press to access the phonebook list.
(1)	MICRO-	
	PHONE	

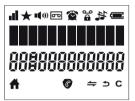
3.2 Base Station Overview



1	▶/■	PLAY/STOP - Press to start or stop message playback.
2	TAM indicator light	- On when the answering machine (TAM) is ON - Flashes if new TAM messages are recorded, when the TAM is being used, or when there is incoming ringing.
3	×	DELETE - Press to delete the playing message. When the phone is not in use, press and hold to delete all previously reviewed messages.
4	ď	PAGE - Press to page your handset(s). Press and hold to enter registration mode
(5)	CHARGING CRADLE	Handset cradle for battery charging. (either facing forward or back)

3.3 Handset LCD Display Icons and Symbols

The LCD display gives you information on the current status of the telephone.



- Displays when the handset is registered and within range of the base station, with more blocks indicating a stronger signal.
- Indicates the handset is on a call. Flashes when there is an incoming call.
- Indicates the handset ringer is switched off.
- Indicates an alarm is set. Flashes when the alarm is sounding.
- Indicates the keypad is locked.
- Indicates the battery is fully charged.
 Battery segments cycle during charging.
- Indicates the battery needs charging.
 Flashes when low battery power level is detected. (Note: the handset backlight will not turn on when the battery is low.)
- Indicates a new TAM message is playing or a new call is being viewed in the calls list.
- •(1)) Indicates the speakerphone is turned on.
- Indicates you have a new voicemail message. (This is a caller display service and is not usually available from UK network providers.)
- Indicates the answering machine (TAM) is turned on.
- Flashes if there is a new TAM message.
- Indicates when any block mode is turned on.
- (INT) Press (r) to start an intercom call.
- (BACK) Press Guerrent action.
 - Press with to mute / unmute the microphone during a call, delete characters during predialling / editing or stop an alarm.

3.4 Menu Structure

In idle mode, press (MENU) to show CALL LIST, the first option in the Main Menu list.

Press to go to other options in the menu list.

Press (MENU) to enter a sub-menu or function.

Press $\binom{G}{MUTE}$ to go back to the previous level.

Press and hold $\frac{G}{MUTE}$ to cancel the current operation and return to the idle screen.

Note: If you do not press any key on the handset for 30 seconds, the display will automatically return to the idle screen.

Refer to the following for the menu structure.

Main Menu	CALL LIST	PHONEBOOK	CALL BLOCKER	BS SETTINGS	HS SETTINGS	REGISTRA- TION	DEFAULT	ANS. MACHINE
Sub menu	Shows EMPTY or the first Call List entry. Then <ok> for: DETAILS ADD TO PB ADD TO BLIST DELETE DELETE ALL CATEGORY</ok>	ALL CONTACTS VIP Shows EMPTY or the first phonebook entry, Then <ok> for: ADD ADD VIEW EDIT DELETE DELETE ALL PB STATUS</ok>	BLACK LIST SETTINGS BLOCK MODE CALL TYPE	BS RINGER RING VOLUME DELETE HS FLASH TIME CHANGE PIN	ALARM RING SETUP TONE SETUP LANGUAGE RENAME HS AUTO ANSWER DATE & TIME	PIN?	PIN?	MSG PLAYBACK DEL ALL OLD MEMO TAM ON/OFF TAM SETTINGS ANSWER MODE TAM LANGUAGE OGM SETTINGS ANSWER DELAY RECORD TIME BS SCREENING REMOTE ACC. COMPRESSION CHANGE PIN

3.5 Text and Digit Entry Table

The table below shows you where each letter and punctuation character can be found, by using repeated presses of the alphanumeric keypad. This will be helpful when storing a name in the phonebook or renaming your handset.

In editing mode, a cursor is displayed to indicate the current text entry position. It is positioned at the right of the last character entered.

Writing Tips:

Once a character is selected, the cursor will move to the next position after a short pause.

You can move the cursor within the text using | column |

Press G to delete the last character.

Press and hold odelete the entire text string.

3.5.1. Character Set

				Alpl	nanum	eric Edi	ting				Number Editing
Key	(For phonebook name editing and renaming handset)									(For phone number editing, date/time editing)	
Key press	1st	2nd	3rd	4th	5th	6th	7th	8th	9th	10th	
1	space	1	@	_	#	=	<	>	()	1
2	Α	В	С	2	Ä	À	Á	Â	Ã	Å	2
3	D	Е	F	3	Ď	Ð	È	É	Ë	Ê	3
4	G	Н	- 1	4	Ğ	ì	ĺ	Î	Ϊ	i	4
5	J	K	L	5	Ł	Ĺ	٨				5
6	М	N	0	6	Ñ	Ń	Ň	Ö	Ò	Ó	6
7	Р	Q	R	S	7	Ŕ	Ř	Ś	Ş	Š	7
8	Т	U	V	8	Ť	Ţ	Ü	Ù	Ú	Û	8
9	W	Х	Υ	Z	9	Ý	Ϋ	Ź	Ž	Ż	9
0	0		,	/	:	;	"		!	i	0, P (Pause)
*	*										*
#											#

				Alpl	nanum	eric Edi	ting				Number Editing
Key	(For phonebook name editing and renaming handset)								(For phone number editing, date/time editing)		
Key press	11th	12th	13th	14th	15th	16th	17th	18th	19th	20th	
1	&	£	\$	¥	€	[]	{	}	Ħ	1
2	Ą	Ă	Æ	Ç	Ć	č					2
3	Ę	Ě	Δ	Φ							3
4	Г										4
5											5
6	ô	Õ	Ø								6
7	β	П	θ	Σ							7
8											8
9	Ω	Ξ	Ψ								9
0	?	خ	*	+	-	%	١	۸	~		0, P (Pause)
*											*
#											#

4 USE YOUR PHONE

Switch ON/OFF the Handset.

When the handset is in idle mode, press and hold $\mathcal{C}_{\mathbb{F}}$ to switch the handset off. To switch the handset on, press and hold $\mathcal{C}_{\mathbb{F}}$.

4.1 Make a Call

4.1.1. Preparatory Dialling

- Enter the phone number, maximum 24 digits. If you make a mistake, press graph to delete the last digit.
- 2. Press to dial the number.

4.1.2. Direct Dialling

- 1. Press and listen for dial tone.
- 2. Enter the phone number to dial.

NOTE: If you make a mistake, you cannot correct it with $\frac{G}{MUTE}$, but need to press G to stop the dialling and return to idle mode.

4.1.3. Call from the Phonebook

- 1. In idle mode, press 🖾 to access the phonebook list. **OR**Press 🚾 then 🚾 to show **PHONEBOOK**, then 🚾 to select.
- 2. Press for **ALL CONTACTS** or **VIP**, then to open that list. **NOTE**: The first phonebook entry will be displayed. If there is no entry in the phonebook, it will show **EMPTY**.
- 3. Press out to select the desired phonebook entry.

NOTE: For a quick search, you can also press the numeric key containing the first letter of the name you want. For example, pressing will show the first entry starting with A. Pressing twice will show the first entry starting with B, etc., then press

4. Press (to dial the number.



1. In idle mode, press $^{\begin{subarray}{c} \end{subarray}}$ to access the call list.

OR

Press (MENU) to show **CALL LIST**, then press (MENU) to access the call list.

NOTE:

The first entry in the call list will be displayed. If there is no entry in the call list, it will show **EMPTY**.

- 2. Press to select the desired call list entry.
- 3. Press [TALD] / (**) to dial the number.

NOTE:

You must subscribe to your network's Caller Display service to be able to see the caller's number or name in the call list.

4.1.5. Call from the Redial List

- 1. Press to access the redial list and press to select the desired redial number.
- 2. Press [TAIN] / (*) to dial the number.

4.1.6. Out of Range Warning

When the handset goes out of range of the base, the screen will display **OUT OF RANGE**, and the call will be disconnected if you are on a call. When you move back within range, the handset will automatically reconnect to the base, and will be in idle mode, so if you want to continue your call you will have to redial the number.

4.1.7. Handset Speakerphone

During a call, you can press • to alternate between hands-free speakerphone and handset earpiece.

4.2 Answer a Call

If the handset is not on the base charger or a charger pod, or if **AUTO ANSWER** is set to **OFF**:

When the phone rings, press () to answer the call.

If the handset is on the base or a charger pod and if **AUTO ANSWER** is set to **ON**:

When the phone rings, pick up the handset to answer the call.

If you wish to change the AUTO ANSWER setting, see "6.2.8. Set the Auto Answer". The default setting is OFF.

4.3 Adjust Earpiece and Speakerphone Volume

There are 5 levels (**VOLUME 1** to **VOLUME 5**) to choose from for each of the earpiece and speakerphone volumes.

During a call:

Press to select from **VOLUME 1** to **VOLUME 5**. The current setting is shown. When you end the call, the setting will remain at the last selected level.

4.4 Mute a Call

You can mute the microphone so that you can talk to someone nearby without letting the caller hear you during a call.

During a call:

- Press GT to mute the microphone and SECRECY ON will display on the LCD. Your caller cannot hear you.
- 2. Press G again to unmute the microphone.

4.5 End a Call

During a call press 6 to end the call.

OR

Put the handset on the base or a charger pod to end the call.

4.6 Call Timer

Your handset automatically shows the duration of every call. The call timer starts as soon as a call is answered or when dialling stops, and is displayed for about 5 seconds after the end of the call. It is shown in hours, minutes and seconds format (HH:MM:SS).

4.7 Turn the Handset Ringer ON/OFF

In idle mode, press and hold #s to turn off the handset ringer. **RINGER OFF** appears briefly and the ringer off icon is displayed on the status bar of the LCD. In silent mode, press and hold #s to turn on the handset ringer. **RINGER ON** appears briefly and the ringer off icon will disappear.

4.8 Turn the Keypad Lock ON/OFF

- In idle mode, press and hold * to turn on the keypad lock. KEYS
 LOCKED appears briefly and the keypad locked icon is displayed on
 the status bar of the LCD.
- 2. To unlock the keypad, press and hold * . UNLOCKED appears briefly and the keypad locked icon will disappear.

4.9 Redial the Last number

You can redial up to 20 of the last numbers called. If you have stored a name in the phonebook to go with the number, the name will be displayed as well. The most recent last number will display at the top of the redial list.

4.9.1. Redial a Number from the Redial List

1. In idle mode, press to access the redial list. (Or press and hold ...)

Note: If there are no numbers in the redial list, the display shows EMPTY.

Note: If an entry has more than 12 digits, press * to view the other digits.

- 2 Press to browse the redial list.
- 3. Press (**) to dial the selected redial number.

4.9).2.	Store a Redial Number into the Phonebook
1.	In idle	e mode, press $\stackrel{\text{\tiny log}}{}$, then $\stackrel{\text{\tiny class}}{}$ to find the number you want to
	store	
2.	Press	ow do show ADD TO PB.
3.	Press	$_{\mbox{\tiny MENJ}}^{\mbox{\tiny OWL}}$ and use the keypad to enter the name.
4.	Press	and use the keypad to edit the number if necessary.

5. Press (MENU) and then to select a melody. The respective melody

will be played when browsing the melody list.

(Note: the melody will only play when you receive a call from this number, if you subscribe to caller display and the incoming number matches the number stored.)

6. Press (MENU) to confirm.

4.9.3. Delete a Redial Number

- 1. In idle mode, press , then to to find the number you want to delete.
- 2. Press (OK) and (CALS) to show **DELETE**.
- Press (MENU) to show CONFIRM?, then press (MENU) again to confirm the delete.

4.9.4. Delete All Redial List Entries

- 1. In idle mode, press .
- 2. Press OK and August to select **DELETE ALL**.
- 3. Press ow confirm?, then press ow again to confirm the delete.

4.10 Find the Handset (PAGING)

Paging is a useful way for finding lost handsets.

- 1. Press on the side of the base station. All the registered handsets, which are turned on and in range of the base, will produce the paging tone and display **PAGING** on the LCD.
- 2. Press (Mark) / (Green) / (Green) on any handset or on the base station again to stop paging, or let it stop automatically after 60 seconds.

NOTE

If there is an incoming call during paging, the phone will ring with the incoming call instead of paging.

4.11 Make an Internal Call

This feature is only applicable when there are at least two registered handsets. It allows you to make internal calls, transfer external calls from one handset to another handset and set up a conference call between two handsets and an external call. If the called handset is not answered within 60 seconds, the called handset will stop ringing and the calling handset will return to standby mode.

4.11.1. Call Another Handset

- 1. In idle mode, press $\frac{\sigma}{\log n}$ and the screen displays the first of the other registered handsets.
- 2. Press $\frac{\vec{C}_{MN}}{mp}$ to find the handset you want to call, and then press $\frac{\vec{C}_{MN}}{mpN}$.
- 3. The called handset rings. Press on the called handset to establish the internal call.

NOTES

- If only one handset is registered to the base station, when you press it will display **NOT POSSIBLE**.
- If only two handsets are registered to the base station, when you press it will call the other handset immediately.

4.11.2. Call All Handsets

- In idle mode, press on the screen displays the first of the other registered handsets.
- 2. Press to show **ALL**, and then press or to ring all registered handsets.

4.11.3. Transfer an External Call to Another Handset

During an external call:

- 1. Press ok to show INTERCOM.
- 2. Press and and to select the desired handset to intercom with.
- The external call is put on hold automatically and the called handset rings.
- 4. Press on the called handset to establish an internal call.
- 5. Press on the calling handset or put the calling handset on the charging cradle to end the current call with the external party.
- 6. The external call is transferred to the called handset.

4.11.4. Make a 3-way Conference Call

The conference call feature allows one external call to be shared with two handsets (in intercom). The three parties can share the conversation with no additional network subscription required.

During an external call:

- Follow Steps 1 to 4 in the section of Transfer an External Call to Another Handset.
- 2. Press and hold * on the calling handset to establish the 3-way conference call.

NOTE

When either intercom handset hangs up during a conference call, it will leave the other one still connected to the external call.

5 PRIVATE PHONEBOOK

The phone system can store up to a total of 100 entries shared between the Phonebook (including VIP entries) and the Black List (see section 8). All handsets will share the same phonebook list due to the call blocker feature requirements, and therefore only one handset can access the phonebook at any one time. Each phonebook entry can have a maximum of 24 digits for the phone number and 12 characters for the name. You can also select different melodies for your phonebook entries, but they will only play when you receive a call if you subscribe to Caller Display and the incoming number matches the stored number. The entries are stored alphabetically, and when viewed from the main menu can be seen as **ALL CONTACTS** or just the **VIP** contacts.

5.1 Store a Number Entry in the Phonebook

1. In idle mode, press 🖾 to access the phonebook. OR

Press out and out to select **PHONEBOOK**, then press out to show **ALL CONTACTS**, then open the full phonebook list.

NOTE: The first entry in the phonebook will be displayed. If there is no entry stored in the phonebook, it will show **EMPTY**.

- 2. Press (OK) to show **ADD**.
- 3. Press $\binom{OK}{MENU}$ and then enter the name.
- 4. Press ok/ and then enter the number.
- 5. Press (NK) and (CALL) to select the desired melody.

(Note: the melody will only play when you receive a call from this number, if you subscribe to caller display and the incoming number matches the number stored.)

6. Press (OK) to save.

NOTE: If the phonebook is full, it will show **PB FULL** when you try to **ADD** a new entry, and you will have to delete an entry before being able to add another.

5.1.1. Entering Names Use the keypad letters to enter names, e.g. to store TOM: Press 8_{Tur} once to enter **T**.

Press 6.... three times to enter **O** .

Press 6.... once to enter **M**.

5.1.2. Writing Tips

- Press or to delete the last character or digit.
- Press and hold [MUTE] to delete all characters or digits.
- After a character is entered, the cursor moves to the next position after a short pause, but you only need to wait if the next character requires the same key.
- Press | column to move backward or forward through the characters / digits.
- When entering a number, press and hold #2 to insert a 3-second dialling pause (will appear as P)

5.2 Review an Entry

- 1. In idle mode, press $\ \ \ \ \$. The first entry in the phonebook will be displayed.
- 2. Press 👊 to find the phonebook entry you want to review.
- TIP: To find quickly, enter the first character of the name using the keypad letters (e.g. if it begins with C, press the 2 key three times), and then press [adapted] to scroll to the entry you want.
- 3. Press $\binom{\text{OK}}{\text{MENU}}$ and $\binom{\text{CALLS}}{\text{MEQUAL}}$ to select **VIEW**.
- 4. Press (to show the melody and number of the selected entry. If the number is longer than 12 digits, press * to see the others. Press to see the Name or Melody.

5.3 Dial an Entry

While in the phonebook list, press to find the entry you want, or enter the first character of the name using the keypad letters (e.g. if it begins with C, press the 2 key three times), and then press to find the entry you want.

1. Press / w to dial the selected entry.

5.4 Edit a Phonebook Entry

- 1. In idle mode, press 🖾 to access the phonebook.
- 2. Press of to select the entry you want to edit.
- 3. Press (OK) then (CALLS) to select **EDIT**.
- 4. Press (MENU) then use the keypad to edit the name (if applicable).
- 5. Press ok then use the keypad to edit the number (if applicable).
- 6. Press $\begin{bmatrix} oxi \\ minu \end{bmatrix}$ then $\begin{bmatrix} caus \\ minu \end{bmatrix}$ to change the melody (if required).
- 7. Press (OK) to save.

5.5 Delete a Phonebook Entry

- 1. In idle mode, press 🖾 to access the phonebook.
- 2. Press | column to select the entry you want to delete.
- 3. Press or then to select **DELETE**.
- 4. Press oku to show **CONFIRM?**.
- 5. Press (NK) to confirm the delete.

5.6 Delete All Phonebook Entries

- 1. In idle mode, press 🖾 to access the phonebook.
- 2. Press or and oto select **DELETE ALL**.
- 3. Press OK to show CONFIRM?.
- 4. Press ok to confirm the delete all.

5.7 Check Phonebook Status

You can check how many entries are in your phone and how many spaces are available for more entries in the phonebook.

- 1. In idle mode, press 🖾 to access the phonebook.
- 2. Press (OK) then (CALLS) to select **PB STATUS**.
- 3. Press [SOUTH TO VIEW the Memory Status, for example **14/100 USED** means **14** entries are stored out of the total **100** available spaces.

Note: The total spaces will be less than 100 if Black List entries are stored.

5.8 Add a Phonebook Entry to VIP list

- 1. In idle mode, press 🖾 to access the phonebook. **OR**
 - Press on and one to select **PHONEBOOK**, then on to show **ALL**

CONTACTS, and GOV again to access the phonebook.

- 2. Press to select the desired phonebook entry.
- 3. Press (OK) and (CALS) to select **ADD TO VIP.**
- Press () to add the entry to the VIP list. A * next to the name indicates it is now a VIP entry.

5.9 View a VIP Phonebook Entry 1. In idle mode, press 🖾 to access the phonebook.

- Press | color | to select the desired **VIP** phonebook entry, indicated by a *.
- Press on and to select **VIEW.**
- Press OK to show the melody and number of the selected entry. If the number is longer than 12 digits, press * to see the others. Press to see the Name or Melody.

5.10 Remove an Entry from the VIP list

- 1. In idle mode, press 🖾 to access the phonebook.
- Press to select the desired **VIP** phonebook entry, indicated by a *.
- 3. Press OK and oto select **DEL FROM VIP**.
- Press (NEW) to remove the entry from the VIP list. The entry will remain in the Phonebook, but the * will disappear from next to its name.

Alternatively:

- In idle mode, press | CON | then | CON | to show **PHONEBOOK**.
- Press or then to show **VIP**.
- Press (OK) then to select the desired VIP entry.
- Press (NK) then to show **DELETE**.
- 5. Press out to confirm. The VIP entry will be deleted, but it will remain as a normal Phonebook entry.

5.11 Delete all VIP Phonebook entries

- 1. In idle mode, press of then to show **PHONEBOOK**.
- 2. Press (OK) and (CALS) to show **VIP**.
- 3. Press (OK) and (CALL) to show **DELETE ALL**.
- 4. Press or to display **CONFIRM?**.
- Press (SEN) to confirm. All VIP entries will be deleted and the display will show EMPTY, but all will remain as normal Phonebook entries.

6 PHONE SETTINGS

Your phone comes with a selection of settings that you can change to personalise your phone the way you like it to work.

6.1 Date and Time Settings

You will need to set the correct time and date so that the handset shows the correct time in idle mode and you know when you received answering machine messages.

6.1.1. Set the Date Format

- 1. In idle mode, press (NK) and (call) to show **HS SETTINGS**.
- 2. Press (OK) and (OALS) to show **DATE & TIME**.
- 3. Press OK to show DATE FORMAT.
- 4. Press and to select your desired date format (**DD-MM-YY** or **MM-DD-YY**).
- 5. Press ok to confirm.

6.1.2. Set the Time Format

- 1. In idle mode, press or and to show **HS SETTINGS**.
- 2. Press or and to show **DATE & TIME**.
- 3. Press on and some to show **TIME FORMAT**.
- 4. Press (CK) and (CA) to select your desired time format (12 HR or 24 HR).
- 5. Press ok/ confirm.

6.1.3. Set the Time, Date, and Year

- 1. In idle mode, press or and to show **HS SETTINGS**.
- 2. Press or and to show **DATE & TIME**.
- 3. Press on and to show **SET TIME**.
- 4. Press out then enter the time in the format set in 6.1.2., using to select A (a.m.) or P (p.m.) if in 12HR mode.
- 5. Press to save the time.
- 6. Press to show **SET DATE**.
- 7. Press our to show **SET YEAR** and then enter the last two digits of the year.
- Press (MN) then enter the date in the format set in 6.1.1., DD/MM or MM/DD.
- 9. Press ok/ to save the date.

6.2 Handset Settings

6.2.1. Alarm

You can set an alarm on a handset. When an alarm is set, the \mathfrak{A} displays on the LCD. When the alarm time is reached, the \mathfrak{A} and **ALARM ON** flash on the screen. The handset also rings for 45 seconds.

NOTES

- You can press any key to turn off the alarm. If, however, the snooze function is activated, the alarm will sound again at the end of the snooze period of seven minutes unless you go into alarm settings and turn it off. You can also press and hold

turn it off. You can also press and hold
turn off the snooze function.

- A key press will still disable the alarm even if the handset keypad is locked when the alarm time is reached.
- The alarm volume level is the same as the setting of the handset ringer volume. If the handset ringer is set to VOLUME OFF, the alarm still sounds at VOLUME 1 level.
- During a call, if an alarm is set and the alarm time is reached, **ALARM ON** will still flash. An alarm tone will be emitted from the earpiece to notify you the alarm time is reached. Once you press any key or press and hold for to disable the alarm, it will revert to the call duration screen.
- During paging or ringing, the alarm will not sound when the alarm time is reached.
- 1. In idle mode, press $\frac{O(V)}{MENU}$ and $\frac{c_{max}}{menu}$ to show **HS SETTINGS**.
- 2. Press oku to show **ALARM**.
- 3. Press (MENU) and (CALLS) to select **ON** or **OFF**.
- 4. Press OKU to confirm.

If ON is selected:

- 1. Enter the time for the alarm, in the format set in 6.1.2., using to select A (a.m.) or P (p.m.) if in 12HR mode..
- 2. Press out to confirm. The display shows **SNOOZE**.
- 3. Press (NA) and (NA) to select **ON** or **OFF** for the snooze function.
- 4. Press OK to confirm the alarm and snooze settings.

6.2.2. Set the Ringer Melody for External Calls

You can set the melody played when receiving an external call. There are 10 melodies available.

- 1. In idle mode, press (NK) and (NK) to show **HS SETTINGS**.
- 2. Press (OK) and (CALS) to show **RING SETUP**.
- 3. Press ow ext RING.
- 4. Press $\frac{OK}{MENU}$ and $\frac{OALS}{MENU}$ to select the desired ringer melody.

NOTE

The respective ringer melody will play as you step through the melody list.

5. Press (OK) to confirm your choice.

6.2.3. Set the Ringer Melody for Internal Calls

You can set the melody played when receiving an intercom call. There are 10 melodies available.

- 1. In idle mode, press (MENU) and (LALL) to show **HS SETTINGS**.
- 2. Press [OK] and [CALLS] to show **RING SETUP**.
- 3. Press (OK) and (AL) to show INT RING.
- 4. Press (MIN) and (MIN) to select the desired ringer melody.

NOTE

The respective ringer melody will play as you step through the melody list.

5. Press (MENU) to confirm your choice.

6.2.4. Set the Ringer Volume

You can set the handset ringer volume level to one of 6 ringer volume levels including ${\bf VOLUME\ OFF}$.

- 1. In idle mode, press or and to show **HS SETTINGS**.
- 2. Press (OK) and (CALS) to show RING SETUP.
- 3. Press (OK) and AND to show RING VOLUME.
- 4. Press (OK) and (OK) to select the ringer volume

NOTE

The respective ringer volume will play during your selection.

5. Press ok to confirm your choice.

6.2.5. Set Alert Tones

Three different alert tones are on by default, but can be set off, if desired.

Key Tone - a single beep is emitted when you press a key.

Low Battery Tone - emitted while talking on the phone to alert you to charge the handset batteries.

Out of Range Tone - emitted while talking on the phone to alert you to move closer to the base unit, before the call is lost.

- 1. In idle mode, press or and other to show **HS SETTINGS**.
- 2. Press (OK) and (CALS) to show **TONE SETUP**.
- 3. Press and and to select **KEY TONE**, **BATTERY TONE** or **OUT OF RANGE**.
- 4. Press or and one to select **ON** or **OFF** for these tones.
- 5. Press (MENU) to confirm your setting.

6.2.6. Set the Language

On some models, you can change the language used for the handset display.

- 1. In idle mode, press [CK] and [CALS] to show **HS SETTINGS.**
- 2. Press or and to show LANGUAGE.
- 3. Press or and other to select your desired language.
- Press (MAN) to confirm the selection, and the display will change immediately to the new language.

NOTE

If you want to change the language back to English, from idle mode, quickly press [OK] and then * 3 6 4 #.

6.2.7. Rename the Handset

- 1. Press (OK) and (ALS) to show **HS SETTINGS.**
- 2. Press (OK) and CALLS to show **RENAME HS**.
- 3. Press [MENU] and change the name (max 10 letters) for your handset
- 4. Press $\binom{OK}{MENU}$ to confirm the new name.

6.2.8. Set the Auto Answer

If you turn on the auto answer feature, you can answer a call automatically by just lifting the handset off the base or a charger without having to press any key.

- 1. In idle mode, press or and to show **HS SETTINGS.**
- 2. Press (OK) and CALLS to show AUTO ANSWER.
- 3. Press oku and olus to select **ON** or **OFF**.
- 4. Press ok/ to confirm.

6.3 Base Settings

6.3.1. Set the Base Ringer Melody

You can set the melody played when the base receives a call. There are 5 melodies available.

- 1. In idle mode, press or and to show **BS SETTINGS**.
- 2. Press ok to show BS RINGER.
- 3. Press $\frac{O(K)}{MENU}$ and $\frac{O(K)}{MENU}$ to select the ringer melody for the base.
- 4. Press (OK) to confirm your choice.

6.3.2. Set the Base Ringer Volume

You can set the base ringer volume level to one of 6 ringer volume levels including **VOLUME OFF** .

- 1. In idle mode, press $\frac{ON}{N}$ and $\frac{ON}{N}$ to show **BS SETTINGS**.
- 2. Press (NK) and (AL) to show RING VOLUME.
- 3. Press $\frac{O(1)}{MENU}$ and $\frac{O(1)}{MENU}$ to select the ringer volume for the base.
- 4. Press (OK) to confirm your choice.

6.3.3. Set the Flash (Recall) Time

You may need to change the recall (flash) time if your phone is connected to a private exchange (PBX). The recall time options are **SHORT** (the default value of 100ms), **MEDIUM** (300ms) or **LONG** (600ms).

- 1. In idle mode, press [MENU] and [MENU] to select **BS SETTINGS**.
- 2. Press (OK) and CALS to show **FLASH TIME**.
- 3. Press or and one to select **SHORT**, **MEDIUM** or **LONG**.
- 4. Press ok to confirm the setting.

6.3.4. Change the System PIN Code

A 4-digit system PIN code is used to protect your phone against unauthorised use when changing some system settings of the base station. The default system PIN code is 0000.

- 1. In idle mode, press or and to show **BS SETTINGS**.
- 2. Press 🚧 and 🕍 to show **CHANGE PIN**.
- 3. Press ok ok old PIN? ----.
- 4. Enter the current system PIN.
- 5. Press ok then enter your new 4-digit system PIN.
- 6. Press (MENU) then enter your new 4-digit system **PIN** again.

NOTE

If the new PIN entered in Step 6 is not the same as the new system PIN entered in Step 5, you must enter your new system PIN again in Step 5.

7. Press (OK) to confirm your new PIN.

6.4 Reset Your Phone

You can reset your phone to the default settings. After reset, all your personal settings including your PINs will be reset to their factory defaults, and all answering machine messages, call list entries and redial list entries (for that handset) will be deleted, but your phonebook remains unchanged.

- 1. In idle mode, press (NK) and (NK) to show **DEFAULT**.
- 2. Press ok/ to show PIN? ----.
- 3. Enter the 4-digit system PIN.
- 4. Press ok/ to show **CONFIRM?**.
- 5. Press on to confirm and display **WAITING** briefly before returning to the idle screen.

6.5 Register a Handset

When you purchase a phone system, all handsets are already preregistered to the base station, so you do not need to register them. Up to five handsets can be registered to a single base station.

If for some reason, the handset is not registered to the base station, **REGISTER** will be displayed on the handset screen, and you will need to register your handset following the process below.

- Press and hold on the side of the base station for about five seconds, until the base beeps and the TAM indicator light starts flashing, to indicate the base station is in registration mode. It will remain in registration mode for about a minute, and the steps below must be completed within that time.
- 2. In idle mode on the handset, press (MRN) and (MRN) to select **REGISTRATION**.
- 3. Press oku to show PIN?----.
- 4. Enter the 4-digit system PIN and press will to confirm. **PLEASE WAIT** will flash on the display while it is trying to register. If the handset registration is successful, the handset will automatically be allocated the next available handset number. This handset number is shown in the handset display in standby mode.

If the handset registration is not successful, the handset will give two beeps and return to its idle mode, or show **REGISTER** again, and you will need to try to register it again, making sure that the correct PIN is entered.

6.6 Deregister a Handset

You may need to deregister a handset if one of your handsets becomes faulty or lost and needs to be replaced.

You will need to enter the 4-digit System PIN (default setting 0000) in order to de-register a handset from the base station.

NOTE

You cannot deregister the handset that you are currently using.

- 1. In idle mode, press out and to select **BS SETTINGS**.
- 2. Press (OK) and (CALS) to show **DELETE HS**.
- 3. Press oku to show PIN?----.
- 4. Enter the 4-digit system PIN.
- 5. Press $\binom{OK}{MENU}$. The first of the registered handsets is displayed.
- 6. Press to find the handset you want to de-register.
- 7. Press $\binom{OK}{MENU}$ to confirm and the handset will be de-registered.

7 CALLER DISPLAY (NETWORK DEPENDENT)

7.1 Call List

This feature is available if you subscribe to the Caller Display service from your telephone line provider. Your phone can store up to 50 received calls with date/time information in the Call List. The number will be shown on the screen when the phone is ringing, and in the Call List afterwards. If the number matches with one of the entries in your Private Phonebook, the caller's name stored in the private phonebook will be displayed with the number and the handset will ring with the melody associated with that phonebook entry.

The call list information might not be available for every incoming call and callers might intentionally block their telephone numbers.

If a call is from someone who withheld their number, e.g. by dialling 141, **WITHHELD** will display.

If a call is from an unavailable number, e.g. international or from a private exchange, **UNAVAILABLE** will display.

If you have received 3 new calls, the idle mode display will show 3 **NEW CALLS.**

Either All Calls or just Missed Calls are saved in the Call List, depending on the setting in **7.8 Call List Category**, with the newest call at the top of the list.

Any unanswered calls, which have not been viewed in the calls list, are indicated by a * at the top of the display.

When the list is full, and a new call is received, the oldest entry will be deleted automatically.

7.2 View the Call List

Review the Call List to find out who called, to easily return a call, or to save the caller's name and number into your phonebook. **EMPTY** appears if there are no records in the call list.

- 1. In idle mode, press 🖮 to access the call list.
 - OR
 In idle mode, press 🙉 to show CALL LIST and then press 🙉 again.
- 2. Press to step through the list.
- 3. The number or the name + number is shown. If the number is more than 12 digits long, a _ is displayed instead of the 12th digit, but you can press * to see the rest of the digits.

 Also, if you want to see the date and time of when the call was received, press on the screen along with the name or number with *

time and date on the screen along with the name or number, with * to see remaining digits, if more than 12 received.

7.3 Store a Call List Number into the Phonebook

- 1. Follow Steps 1 and 2 in section 7.2 View the Call list.
- 2. Press ond and to show ADD TO PB.
- 3. Press ou and then key in the name you want for the entry. (See

5.1.1 Entering Names)

- 4. Press $\frac{OK}{MENU}$ and then edit the number if necessary. (See **5.1.2 Writing Tips**)
- 5. Press (MRNJ) and (MRNJ) to select a melody, and (MRNJ) to save the entry to the Phonebook.

(Note: the melody will only play when you receive a call from this number, if the incoming number matches the number stored.).

NOTE

If the phonebook is full, it will show **PB FULL** when you select **ADD TO PB**, and you will have to delete a phonebook entry before adding another.

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7.4 Store a Call List Number into the Blacklist

- 1. Follow Steps 1 and 2 in Section 7.2 View the Call List.
- 2. Press on and to show **ADD TO BLIST**.
- 3. Press ok and then enter a name.
- 4. Press on and the selected call list number is displayed.
- 5. Edit the number if necessary.
- 6. Press (MENU) to store the blacklist entry and return to the calls list.

7.5 Delete an Entry in the Call List

- 1. Follow Steps 1 and 2 in section 7.2 View the Call list.
- 2. Press (N) and (A) to show **DELETE**.
- 3. Press OK to show **CONFIRM**?.
- 4. Press (OK) to confirm the delete.

7.6 Delete all Call List Entries

- 1. Follow Steps 1 and 2 in section 7.2 View the Call list.
- 2. Press or and oto show **DELETE ALL**.
- 3. Press oku to show **CONFIRM**?.
- 4. Press ok to confirm the delete all.

7.7 View the Details of a Call Entry

- 1. Follow Steps 1 and 2 in section 7.2 View the Call list.
- 2. Press ok/ to show **DETAILS**.
- 3. Press on to see the number or name with the time and date of when the call was received.
- Press ** to see more details of the name or additional numbers, if necessary.
- 5. Press on to return to the Call List, if required.

7.8 Call list Category

You can choose to store all calls or only the unanswered (missed) calls into the call list.

- 1. In idle mode, press to access the Call List.
- 2. Press on and to show CATEGORY.
- 3. Press ox and out to select ALL CALLS or MISSED CALLS.
- 4. Press $\begin{bmatrix} OK/\\MENU \end{bmatrix}$ to confirm.

8 CALL BLOCKER

If you subscribe to Caller ID service, you can use the call blocker feature to block certain calls automatically by adding numbers into the Black List (see 8.2). You can also choose to block all calls or allow only calls from numbers in the VIP list (see 5.8). Each handset can store up to a total of 100 entries shared between the phonebook (including the VIP list) and the black list.

Calls can also be blocked by the following Call Types: Withheld, Unavailable, International and Payphone. (See 8.7)

When a call is blocked, the telephone will not ring. If the answering machine is turned on, the blocked call will be answered by the answering machine without call screening from the base.

8.1 Choose the Block Mode

To activate the number call blocker feature, you must first choose the block mode. You can choose to block all calls, allow only VIP entries, or only block blacklist entries.

- 1. Press ox and ox to show CALL BLOCKER.
- 2. Press (OK) and (ALS) to show **SETTINGS**.
- 3. Press ok to show **BLOCK MODE**.
- 4. Press or and to select **OFF**, **BLOCK ALL**, **ALLOW VIP**, or **BLOCK BLIST**.
- 5. Press ok/ to confirm.
- 6. If **OFF** is selected, the set up is complete and all calls will be received normally.

If **BLOCK ALL, ALLOW VIP or BLOCK BLIST** are selected, it will show **ALWAYS ON**.

7. Press or press of the selected block mode to be on all the time, or press of the show TIMED, and then press on and set the TIME ON and TIME OFF for the period you want the blocking to be active.

8.2 Add a Number to the Black List 1. Press (SW) and (sk) to show CALL BLOCKER.

- 2. Press (SK) to show **BLACK LIST**.
- 3. Press (MENU) twice to show **ADD**.
- 4. Press $\binom{OK}{MENU}$ and then enter a Name, then $\binom{OK}{MENU}$ and enter the Number.
- 5. Press oku to store the number to the black list.

Note: Each Black List entry reduces the capacity of the Phonebook store.

8.3 View a Black List Entry

- 1. Press (OK) and (call) to show CALL BLOCKER.
- 2. Press ok to show **BLACK LIST**.
- 3. Press (NK) and (to select the desired black list entry.
- 4. Press (OK) and (ALS) to show VIEW.
- Press (MENU) to review the number and name of the selected Black List entry. If the number is more than 12 digits, press ** to see the other digits.

8.4 Edit a Black List Entry 1. Press ON and Only to show CALL BLOCKER. 2. Press ON and Only to show BLACK LIST. 3. Press ON and Only to select the desired black list entry. 4. Press ON and Only to show EDIT.

- 4. PIESS MENU dilu MENU to Silow EDII.
- 5. Press (OK) to display the current name.
- 6. Edit the name and press $\begin{bmatrix} OK \\ MENU \end{bmatrix}$.
- 7. Edit the number and press \bigcap_{MENU}^{OK} to confirm.

8.5 Delete a Black List Entry

- 1. Press (OK) and (ALL BLOCKER.
- 2. Press OK to show **BLACK LIST**.
- 3. Press (OK) and (PRINC) and to select the desired Black List entry.
- 4. Press (NK) and (ALS) to show **DELETE**.
- Press (W) to show CONFIRM?, then (W) again confirm and delete the Black List entry.

8.6 Delete All Black List Entries

- 1. Press out and to show CALL BLOCKER.
- 2. Press oku to show **BLACK LIST**.
- 3. Press OK twice and then of to show **DELETE ALL**.
- 4. Press (MENU) to display **CONFIRM?**.
- Press occurrence to confirm. All Black List entries will be deleted and the display will show EMPTY.

8.7 Block Calls by Call Type

You can choose to block different types of incoming calls that normally do not have a caller ID number by setting the respective call type to **ON**.

Each **Call Type** (Withheld, International, Unavailable and Payphone) can be blocked independently of the others.

- 1. Press on and to show CALL BLOCKER.
- 2. Press (OK) and call to show **SETTINGS**.
- 3. Press or and of to show **CALL TYPE**.
- 4. Press and to select WITHHELD, INTERNAT'L, UNAVAILABLE, or PAYPHONE.
- 5. Press (OK) and (ods) to select **ON** or **OFF**.
- 6. Press ok to confirm the setting for that type.
- 7. To set for other call types, repeat from step 4.

9 ANSWERING MACHINE (TAM)

Your phone system includes a telephone answering machine (TAM) that records unanswered calls when it is switched on. The answering system can store up to 59 messages within the maximum recording time of about 25 minutes. As well as recording incoming messages, you can record memos for other users of your phone. If the answering machine memory is full, the handset will display **TAM FULL** alternately with the handset name, and you will have to delete messages before more new ones can be recorded.

When the TAM is full, it will only play your Answer Only outgoing message and not allow the caller to leave a message.

Messages can be played back through the base or handset, but settings can only be done from a handset.

9.1 Switching TAM On/Off

You can turn the answering machine on or off using the handset. When the answering machine is set to **ON**, the base TAM indicator will be on and the handset will display the TAM icon. Calls will be answered after the set answer delay and if it is set to Answer and Record mode, the caller can then leave you a message. When the answering system is set to **OFF**, calls will be answered after 14 rings and the answer only message will be played to your callers. They will not be able to leave you a message.

- 1. In idle mode, press on and to show ANS. MACHINE.
- 2. Press on and show tam on/off.
- 3. Press on and on to choose **ON** or **OFF**.
- 4. Press ok to confirm the setting.

9.2 Play messages on TAM

When new messages are recorded, the TAM indicator on the base and TAM icon on the handset both flash.

If you have new messages, they are played first, and then saved as old messages, until they are deleted. Old messages are played again after all new messages are played completely.

9.2.1. Using the handset:

- 1. In idle mode, press on and to show **ANS. MACHINE**.
- 2. Press ok to show MSG PLAYBACK.
- 3. Press (MENU) to start playing any messages through its loudspeaker.

Note: The display shows the time and date that the message was recorded, and a * symbol at the top of the screen if it is a new message.

4. For options during playback:

Press case to increase or decrease the playback volume.

Press (**) to listen more privately from the earpiece.

Press (OK) and (CALLS) for the options:

STOP to stop the playback.

FORWARD to skip on to the next message.

PREVIOUS to repeat the current message playing.

DELETE to delete the current message playing.

Alternatively, press the following digit keys:

5₃₈₁ to stop the playback.

to skip on to the next message.

to repeat the current message playing.

4 to skip back to the previous message.

_{2.sc} to delete the current message playing.

9.2.2 Using the telephone base

1. In idle, press **PLAY/STOP** ▶/■ to start playing any messages.

NOTE

The volume of playback cannot be adjusted.

- 2. While messages are playing, press **PLAY/STOP** ►/■ to stop the playback.
- 3. While a message is playing, press **DELETE** [X] to delete that message.

9.3 Delete all Messages in the Answering Machine

9.3.1 Using the telephone base:

In idle, press and hold **DELETE** [X] until it beeps to delete all previously reviewed messages.

9.3.2 Using the handset:

- 1. In idle mode, press ox and to show **ANS. MACHINE**.
- 2. Press $\begin{bmatrix} o_{KJ} \\ mean \end{bmatrix}$ and $\begin{bmatrix} c_{MLS} \\ mean \end{bmatrix}$ to show **DEL ALL OLD**.
- 3. Press ok/ to show **CONFIRM?**.
- Press simulation to confirm the delete, and the display will show EMPTY before returning to the previous menu.

NOTE

You cannot delete new messages, so you will have to play them before trying to delete.

9.4 Record Memo on the Answering Machine

You can record a memo message for another user. When you record a memo, the message is played in the same way as answering machine messages. Memo recording can still function even when the answering machine is turned off.

- 1. In idle mode, press ou and to show **ANS. MACHINE**.
- 2. Press or and to show **MEMO**.
- 3. Press (MR) to start recording the memo, and **RECORDING** is shown on the display.
- 4. Press or to end your memo recording and the memo will then play back. Let it play to the end or press or again to stop the playback and save the memo, or press or at any time to cancel the recording.

9.5 Answering Machine Settings

9.5.1. Set the Answer mode

You can select **ANS & REC**, the default mode, if you want to allow callers to leave a message, or **ANSWER ONLY** mode if you don't want callers to leave a message on the answering machine.

- 1. In idle mode, press (MRN) and (Table to show ANS. MACHINE.
- 2. Press (OK) and (ALS) to show **TAM SETTINGS**.
- 3. Press ox/ to show **ANSWER MODE**.
- 4. Press or and of to select ANS & REC or ANSWER ONLY.
- 5. Press (OK) to confirm the setting.



5. Press (MENU) to confirm the setting.

9.5.3. Record your Outgoing Message (OGM)

You can record your own OGM for **ANS & REC** mode or **ANSWER ONLY** mode. When you record your own OGM, it will be used when the answering machine answers the call. If your personal OGM is deleted, the pre-set OGM will be restored automatically.

- 1. In idle mode, press [OK] and [OK] to show **ANS. MACHINE**.
- 2. Press or and settings.
- 3. Press $\begin{bmatrix} ox_{ij} \\ MENU \end{bmatrix}$ and $\begin{bmatrix} c\hat{a}_{iks} \\ menu \end{bmatrix}$ to show **OGM SETTINGS**.
- 4. Press ox and observed to select ANS & REC or ANSWER ONLY.
- 5. Press or and some record Mess.
- Press (X) to start recording your personal OGM and RECORDING is displayed on the screen.
- 7. Press [SOM] to stop and save your personal OGM, which will then playback automatically.

Alternatively, press (NUTE) to return to the previous screen without saving the personal OGM, and restoring the pre-set OGM automatically.

9.5.4. Playback the Outgoing Message (OGM) 1. In idle mode, press (MENU) and (MENU) to show ANS. MACHINE. 2. Press (MENU) and (MENU) to show TAM SETTINGS.

- 3. Press (OK) and (AU) to show **OGM SETTINGS**.
- 4. Press (MRNJ) and (TALL) to select ANS & REC or ANSWER ONLY.
- 5. Press ok to show PLAYBACK.
- 6. Press (MR) to play your OGM and **PLAYING OGM** is displayed on the screen.
- 7. Press (OK) to stop the OGM playback and return to the previous menu.

NOTE

If a personal OGM has not been recorded the pre-set OGM will be played.

9.5.5. Delete a personal OGM (Set OGM to default)

- 1. In idle mode, press [MENU] and [MENU] to show **ANS. MACHINE**.
- 2. Press on and on to show **TAM SETTINGS**.
- 3. Press (OK) and (SALS) to show **OGM SETTINGS**.
- 4. Press or and one to select ANS & REC or ANSWER ONLY.
- 5. Press ok to show **PLAYBACK**.
- 6. Press or to play your OGM and display **PLAYING OGM**.
- Press while the OGM is playing to delete your personal OGM and return to the previous menu with the pre-set OGM restored.

9.5.6. Set the Answer Delay

You can set the number of rings before the answering machine answers and starts playing your OGM, to be after two to eight rings or **Time**Saver. If Time Saver is set, it will answer after 4 rings if there are no new messages, or after 2 rings if there is a new message, so if you are calling in to check your messages remotely and it doesn't answer after 2 or 3 rings, you can hang up to save time.

IMPORTANT: If your network voice messaging system (e.g. the 1571 service) is enabled, the Answer Delay must be less than 6 rings, otherwise the network service will answer calls before the answering machine and prevent it from recording any messages.

- 1. In idle mode, press $\begin{bmatrix} OKU \\ MENU \end{bmatrix}$ and $\begin{bmatrix} Aus \\ Menu \end{bmatrix}$ to show **ANS. MACHINE**.
- 2. Press (MENU) and (ALS) to show **TAM SETTINGS**.
- 3. Press on and show answer Delay.
- 4. Press or and one to select 2 RINGS, 4 RINGS, 6 RINGS, 8 RINGS or TIME SAVER
- 5. Press ok to confirm your setting.

9.5.7. Set the Recording Time of Incoming Message

You can set the maximum recording time available for each incoming message.

- 1. In idle mode, press $\frac{OK}{MENU}$ and $\frac{1}{NE}$ to show **ANS. MACHINE**.
- 2. Press on and to show **TAM SETTINGS**.
- 3. Press oxider and oxider to show **RECORD TIME**.
- 4. Press or and of to select **60S**, **120S**, **180S**, or **UNLIMITED**.
- 5. Press ok to confirm your setting.

9.5.8. Change the Compression Rate

Three different compression rates (**HIGH**, **MEDIUM** and **LOW**) are provided for you to select different quality levels for recording incoming messages. The lower the compression rate, the higher the recording quality level attained, but the shorter the total recording time available. (LOW = 12 minutes, MEDIUM = 15 minutes, HIGH = 25 minutes, approximately.)

- 1. In idle mode, press and to show **ANS. MACHINE**.
- 2. Press out and to show **TAM SETTINGS**.
- 3. Press (OK) and (ALS) to show **COMPRESSION.**
- 4. Press (OK) and (CAL) to select **HIGH, MEDIUM** or **LOW**.
- 5. Press oku to confirm your setting.

9.5.9. Call Screening

When the answering machine is on and takes a call, you can listen to the caller leaving a message, and then decide whether to take the call in person or leave the answering machine to continue recording.

By default the Base call screening is turned on and you cannot adjust the volume.

9.5.9.1 Turn Base Screening On or Off

Using the handset:

- 1. In idle mode, press (MENU) and on to show ANS. MACHINE.
- 2. Press or and of to show **TAM SETTINGS**.
- 3. Press or and to show **BS SCREENING**.
- 4. Press ox/ and ox/ to select **ON** or **OFF**.
- 5. Press (MENU) to confirm the setting.

9.5.9.2 Call Screening from a Handset

- When the answer machine takes a call, the handset displays SCREENING?.
- Press (MANU) to listen to the caller via the earpiece, while the answer machine continues recording, and the display changes to SCREENING.
- 3. During screening, you can adjust the volume with the keys or listen via the speakerphone by pressing (*).
- 4. If you want to stop screening and leave the answer machine to continue recording, press , and the display will return to **SCREENING?**.

NOTE

At any time during call screening, if you want speak to the caller, you can press an on the handset, and message recording will stop automatically and any message already recorded will be saved.



Defence 6025 Call Blocker system Remote operation



- 1. Using a tone-dialling phone, dial your home number
- While your outgoing message is playing, press < * >
- 3. Key in your remote security code

The default code is 0000. For details of how to set a new code, see the User Guide 9.5.10.2 on page 59.

Note: The <*> key must be entered while the OGM is still playing, and the 4-digit

PIN should follow without any delays.. If the 4-digit Remote Access

PIN is entered incorrectly three times consecutively, the line will be released automatically.

4. If the security code is accepted, use the codes on the other side of this card for remote operations.

Note: If your answering machine is switched off, the phone will answer after 14 rings and play the Answer Only message, to allow you to enter the 4-digit remote access PIN. (Default Remote Access PIN is 0000) to activate the remote access feature.

9.5.10. Remote Access

Your phone lets you check your messages, or otherwise operate your answering system, remotely. You can do this by calling the answering system when you are away from home and entering a remote access PIN from a tone-dialling phone.

The 4-digit remote access PIN code is used to prevent unauthorised access to your answering system, and you should change the default PIN (0000) to one of your own.

By default the remote access feature is allowed, but it can be deactivated to prevent any remote access, even with the correct PIN.



Keys	Functions		
	While message is not playing	While message is playing	
2		Delete the current message playing	
4		Repeat the current message from the beginning. Press twice to skip back to play the previous message	
5	Start playing messages.	Stop the current message playback	
6		Skip to play the next message	
7	Turn on the answering machine		
8		Stop the current message playback	
9	Turn off the answering machine		

9.5.10.1 Activate or Deactivate Remote Access 1. In idle mode, press (MENU) and (MENU) to show ANS. MACHINE. 2. Press (MENU) and (MENU) and (MENU) to show TAM SETTINGS.

- 3. Press or and only to show **REMOTE ACC**.
- Press (MRN) and (MRN) to select ON or OFF to activate or deactivate the remote access respectively.
- 5. Press oku to confirm your setting.

9.5.10.2 Change the 4-Digit Remote Access PIN

NOTE

The Remote Access PIN is different to the System PIN Code (see 6.3.4).

- 1. In idle mode, press or and to show **ANS. MACHINE**.
- 2. Press on and on to show **TAM SETTINGS**.
- 3. Press (OK) and (CALS) to show **CHANGE PIN**.
- Press (MENU) to show OLD PIN?----, and enter the current 4-digit PIN (default 0000).
- 5. Press or to show **NEW PIN**?----, and enter your new 4-digit PIN.
- 6. Press $\frac{OK}{MENU}$ to show **CONFIRM**?----, and re-enter your new 4-digit PIN.
- 7. Press $\binom{OK}{MENU}$ to confirm your new PIN.

NOTE

If the new PIN entered in Step 6 is not the same as the new PIN entered in Step 5, you must enter the new PIN again in Step 5.

9.5.10.3 Access Your Answering Machine Remotely

Make sure the remote access is enabled (see 9.5.10.1).

- Place a call from a tone-dialling phone to your Defence 6025 Call Blocker phone.
- When the answering machine answers the call and starts playing the OGM, press the < * > key to stop the OGM.
- Enter the 4-digit Remote Access PIN (default 0000) without any delays.

NOTE:

If the PIN is accepted a single beep is played.

If the wrong PIN is entered, a triple error beep is played and you can enter the PIN again.

If the wrong PIN is entered incorrectly three times consecutively, the call will be released automatically.

4. When in remote access mode, press 5 to start playing any messages. While messages are playing:

Press $[5]_{810}$ or $[8]_{10}$ to stop the message playback;

Press 4 to repeat the current message;

Press [404] twice to skip back to the previous message;

Press $_{6\text{\tiny{MNO}}}$ to skip forward to the next message;

Press 2AEC to delete the current message.

When messages are not playing, press To turn the answering machine on or press To turn the answering machine off.

When messages are not playing, if no keys are pressed within 10 seconds the answering machine will automatically end the call.

10 TROUBLESHOOTING

If you have difficulty with your phone, please try the suggestions listed below.

If you need further assistance, contact the Helpline on **0844 557 9677** (for UK only).

If you have a problem with your telephone line, please contact the technical support of the network provider for further information. This telephone is not equipped with a grounding function! Therefore some of the functions may be limited when used in PBX systems.

Problem	Solutions		
My telephone does not work at all.	 Make sure the batteries are installed and charged correctly. For optimum daily performance, return the handset to the telephone base or charger after use. Make sure the power adapter is securely plugged into a functioning mains socket. Make sure the telephone line cord is plugged firmly into the telephone base and the telephone wall jack. Unplug the electrical power to the telephone base. Wait for approximately 15 seconds, then plug it back in. Allow up to one minute for the handset and telephone base to synchronise. Remove and re-insert the batteries. If that still does not work, it might be necessary to purchase new batteries. Disconnect the telephone base from the telephone wall jack and plug in a working telephone. If the other telephone does not work, the problem is probably in the wiring or the telephone service. Call your telephone service provider. 		
Low battery shows on screen.	 Place the handset in the telephone base for recharging. Remove and re-install the batteries and use it until fully depleted, then recharge the handset in the telephone base. If the above measures do not solve the problem, replace the batteries. 		
The batteries do not charge in the handset or the handset batteries do not accept charge.	 Make sure the handset is placed in the telephone base or charger correctly. Remove and reinstall the batteries, then charge for up to 14 hours. Purchase new batteries. 		

Problem	Causes	Solutions
No dialling tone when pressing <talk on=""> key</talk>	a. The connection cord of the base station is not plugged in. b. The adapter cord is not plugged in correctly in the base station. c. Another handset is using the base to make a call. d. Wrong telephone line cord	 a. Check the connections. Unplug and plug back in the mains. Check that the telephone cord has been plugged into the base station and the phone socket. b. Check the base station plug and the 230V plug (remove and plug-in). c. Wait until the line is unoccupied. d. Use the original telephone line cord supplied.
When connected to a PBX, no and/or wrong connection after dialling	Dialling prefix is needed.	Insert the dialling prefix.
OUT OF RANGE is displayed The call does not work.	Base station out of range. Base station not connected to mains. Service not activated or wrong operator or wrong	Reduce the range. Connect base station to mains. Check your Subscription with network.
No display.	setting. Empty battery	Recharge battery.
Answering Machine The unit does not record new message.	The answering machine is turned off.	Turn on the answering machine.
The caller cannot leave a new message.	 a. The answering machine is turned off. b. Message memory is full. c. Answer only mode is set. 	Turn on the answering machine. Erase unnecessary message. Change to Ans & record mode.
I cannot operate the answering machine remotely.	You are entering the wrong remote access code. You are pressing the dial keys too quickly. You are using a pulse telephone. The Remote Access mode is Deactivated.	a. If you forget the remote access code, reset to the default settings. b. Press each key firmly. Try again using a touch tonephone. d. Activate the Remote Access mode.
While recording an outgoing message or listening to message, the unit rings and recording stops.	A call is being received.	Answer the incoming call and try again to record your out going message later.

11 DECLARATION OF CONFORMITY

We the manufacturer / Importer: Binatone Telecom Plc, 1 Apsley Way London, NW2 7HF. Declare under our sole responsibility that the following product

Type of equipment: Digital Cordless Telephone

Country of Origin: China Brand: iDECT

Model name: Defence 6025 Call Blocker series

complies with the essential protection requirements of R&TTE Directive 1999/5/EC on the approximation of the laws of the Member States relating to *Radio Spectrum Matters*, the Council Directive 2004/108/EC on the approximation of the laws of the Member States relating to *Electromagnetic Compatibility (EMC)* and the European Community Directive 2006/95/EC relating to *Electrical Safety*.

Assessment of compliance of the product with the requirements relating to the essential requirements according to Article 3 R&TTE was based on Annex III of the Directive 1999/5/EC and the following standard:

Radio Spectrum: EN 301406 v2.1.1 (2009-07) EMC: EN 301489-6 v1.3.1 (2008-08)

EN 301489-1 v1.9.2 (2011-09)

EN 55022: 2010 EN 55024: 2010

EN 61000-3-2:2006+A1+A2:2009

EN 61000-3-3: 2008

Safety: EN 60950-1: 2006+A11: 2009+A1: 2010+A12: 2011

EN 50360: 2001+A1: 2012 & EN 50385: 2002

Erp: Implementing regulation EC1275/2008 + amendment 801/2013

Operating Condition	Power Consumption
Networked Standby Mode	0.65W (Ruijing)/ 0.7W (Vtech)

Manufacturer / Importer (signature of authorized person)

2 Mar 2015 Date



The conformity to the requirements is validated by the **C E** symbol.

NOTE: In compliance with Directive 2002/96/EC, when you purchase a product that comes with the symbol shown on the right, you are required to dispose of electrical and electronic equipment by separate waste collection and you cannot dispose of the product as normal waste.

This equipment and all its components, subsystems and consumable materials form an integral part of this product and when you decide to dispose of them you have to take them to a local recycling centre for appropriate waste disposal, in compliance with the current regulations.



Details about the location of these centres can be obtained from your local authority.

Notes for battery disposal

Your product contains batteries covered by the European Directive 2006/66/EC, which must not be disposed of with normal household waste. Please be aware of the local rules on separate collection of batteries. The correct disposal of batteries helps protect the environment and prevent health hazards.

12 GUARANTEE AND SERVICE

This does not cover the product where the fault is due to misuse, abuse, use in contravention of the instructions, or where the product has been the subject of unauthorised modifications or alterations, or has been the subject or commercial use.

In the event of a problem with the product within the guarantee period please return it to your nearest Argos store. If the item is shown to have had an inherent defect present at the time of sale, the store will provide you with a replacement.

Your statutory rights remain unaffected.

Guarantor: Argos Ltd 489 - 499 Avebury Boulevard Central Milton Keynes MK9 2NW