



STEALTH™ ULTRA

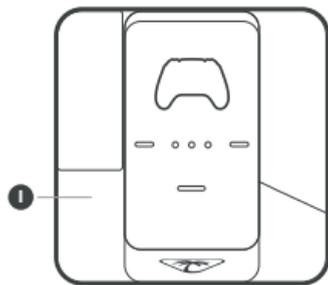
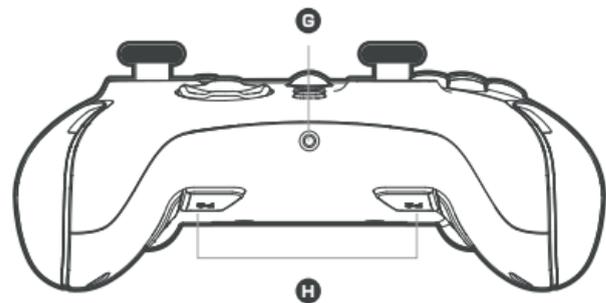
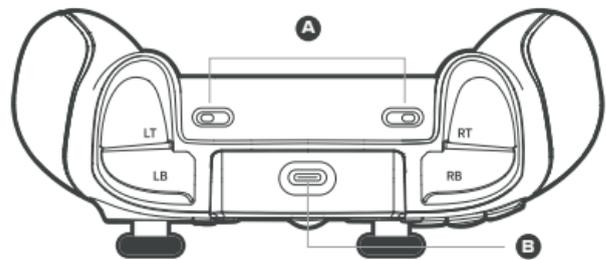
PRODUCT GUIDE

IMPORTANT: READ BEFORE USING

PLATFORM COMPATIBILITY

- Xbox Series X|S & Xbox One
- Windows 10/11
- Android Smart Devices

CONTENTS & PRODUCT TOUR



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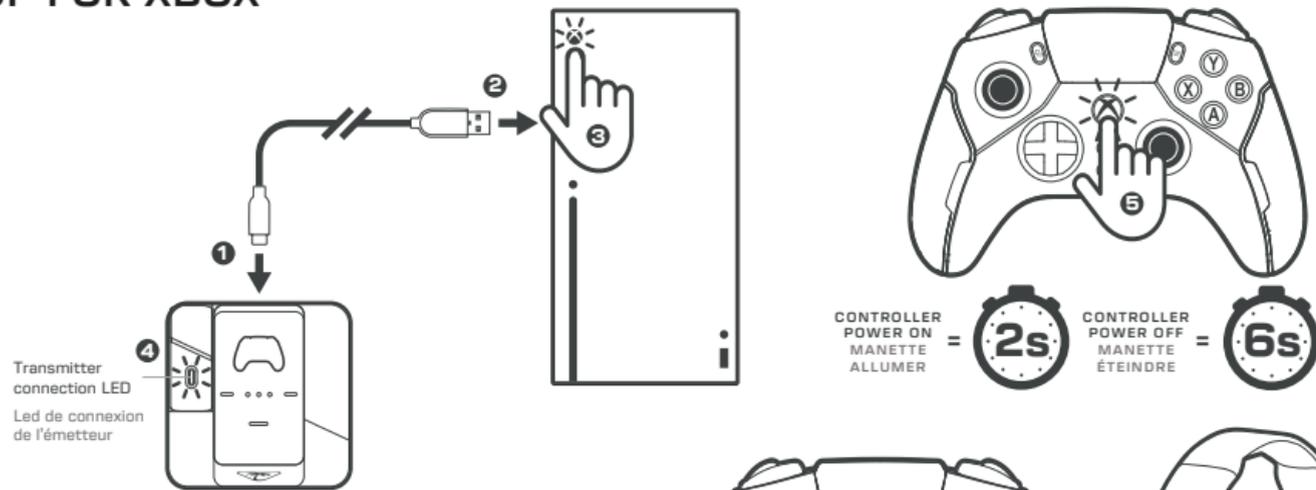


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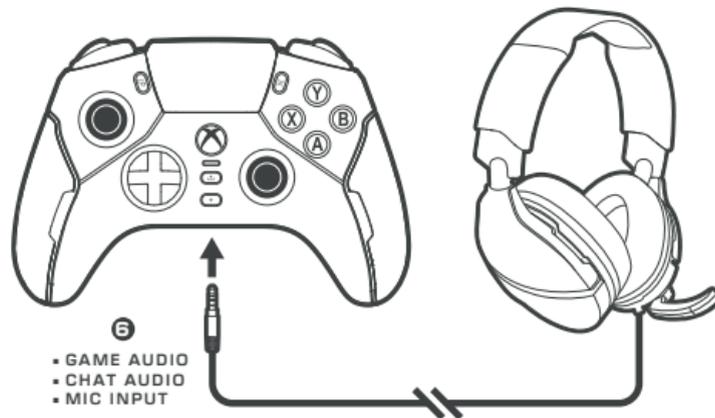
- A** Adjustable trigger locks
- B** USB cable port
- C** Command display
- D** Guide button – press [2s] = power on, [6s] = power off
- E** Connection LED
- F** Input focus button
- G** Headset port
- H** Mappable action buttons
- I** Rapid charge dock
- J** USB-C cable port
- K** Transmitter USB port
- L** Wireless transmitter
- M** Transmitter connection LED and pairing button
- N** 3m USB-C to USB-A cable
- O** 4x Thumbstick grip caps
- P** Carry case

SETUP FOR XBOX

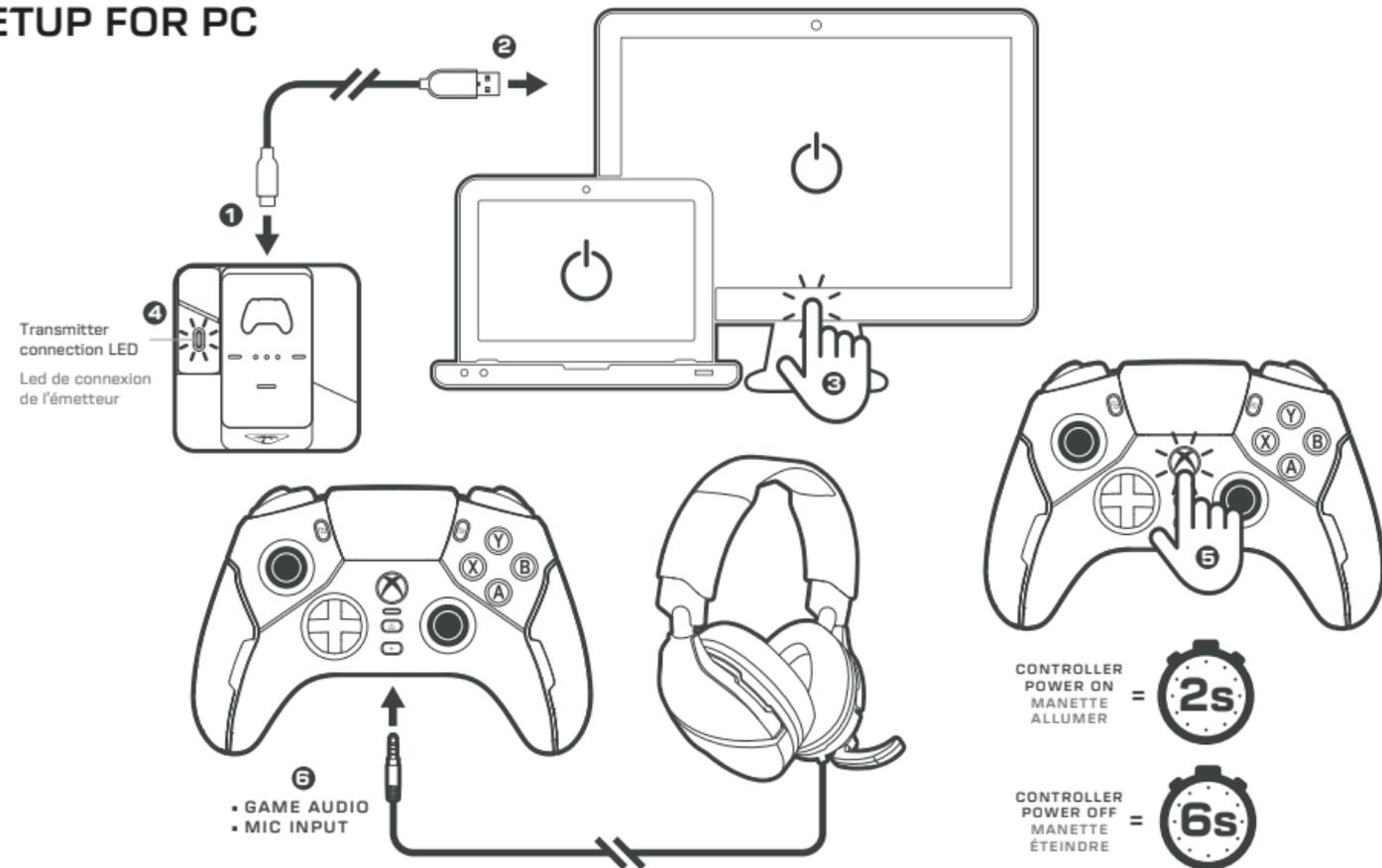


Stealth Ultra is primarily a wireless controller on Xbox and PC but can also be used as a wired controller on Xbox and PC. When you connect the supplied USB cable to the controller, the wired connection will take priority. In this state, the internal battery will also charge. Removing the cable and reconnecting the dongle will result in the wireless connection being re-established.

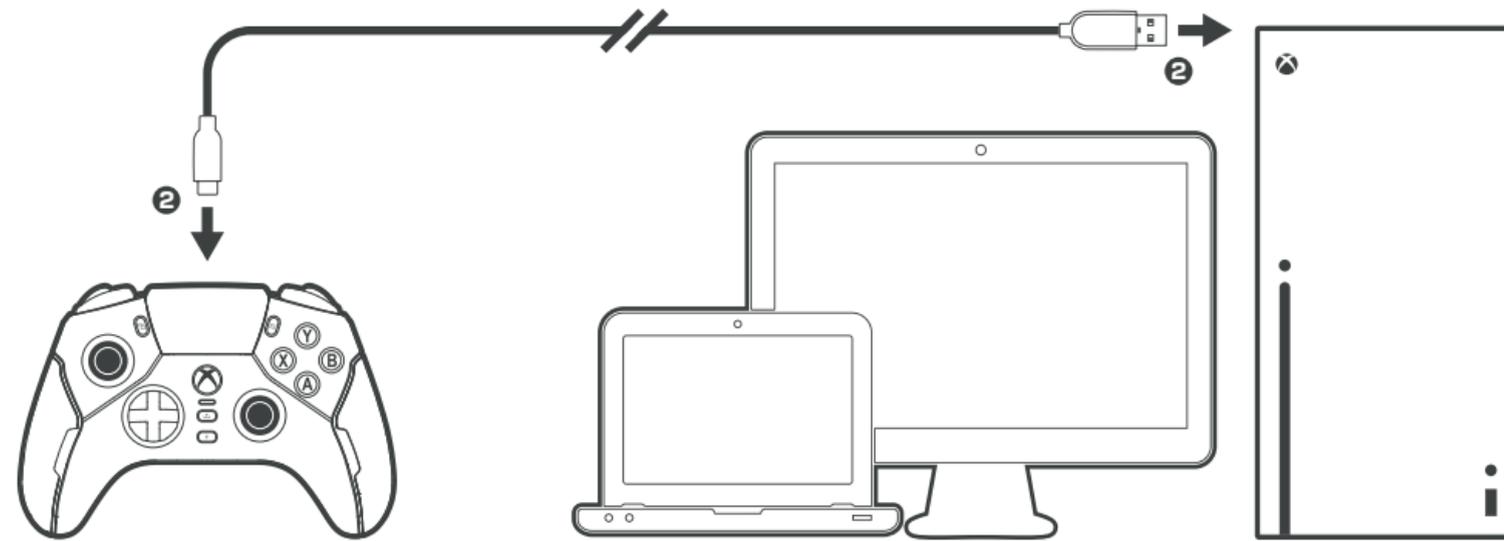
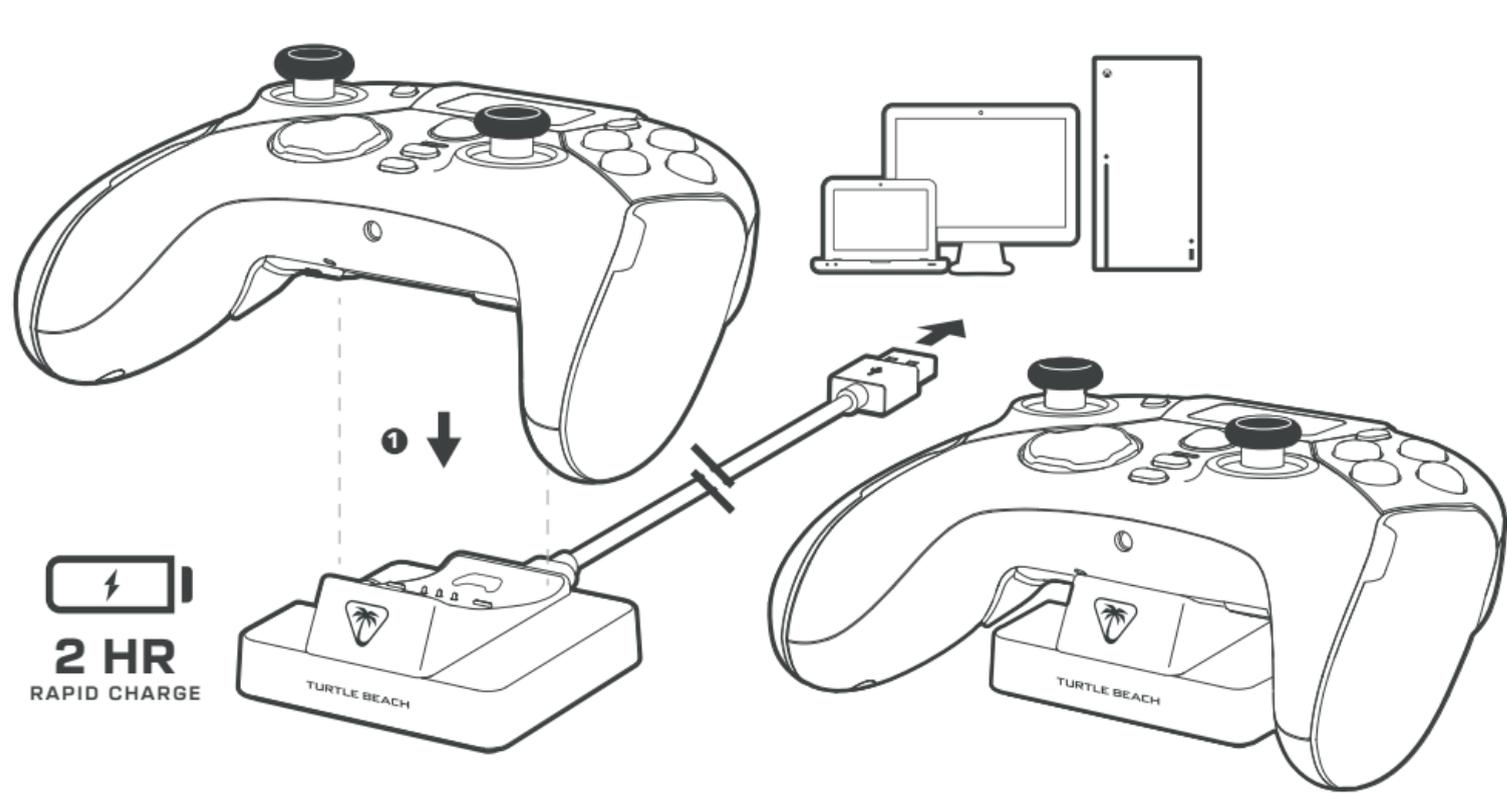
To power off, press and hold the Guide button for 6 seconds.



SETUP FOR PC

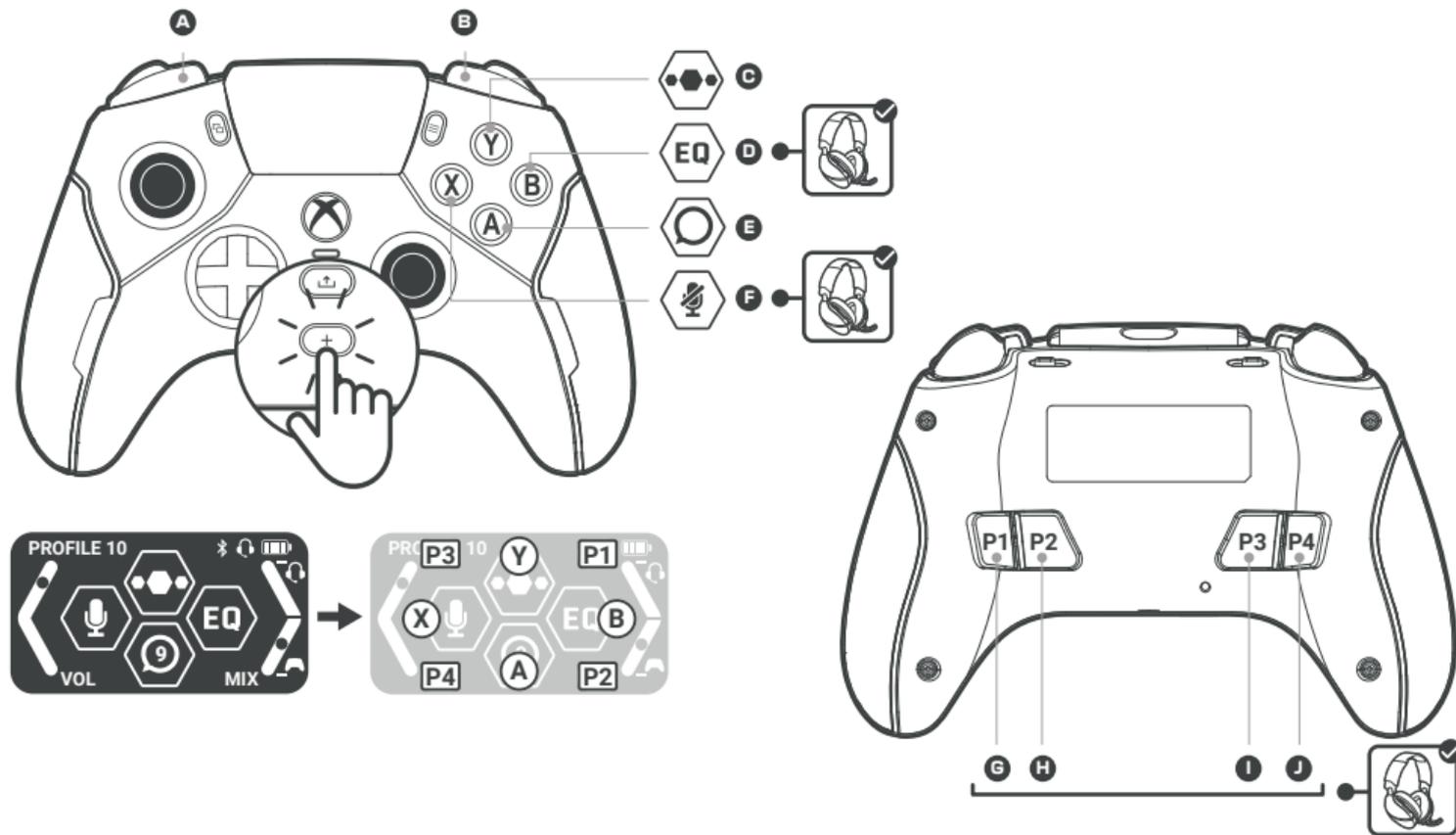


CHARGING



Stealth Ultra can be charged via the dock or via USB-C cable. When the battery level is low, the controller's LEDs will flash red. The controller's LEDs will turn green when the battery is fully charged.

COMMAND DISPLAY: DASHBOARD



The Command Display expands the functionality and customization of the controller. It functions in two modes. The first mode is the Dashboard. This can be used to make quick adjustments to your controller such as:

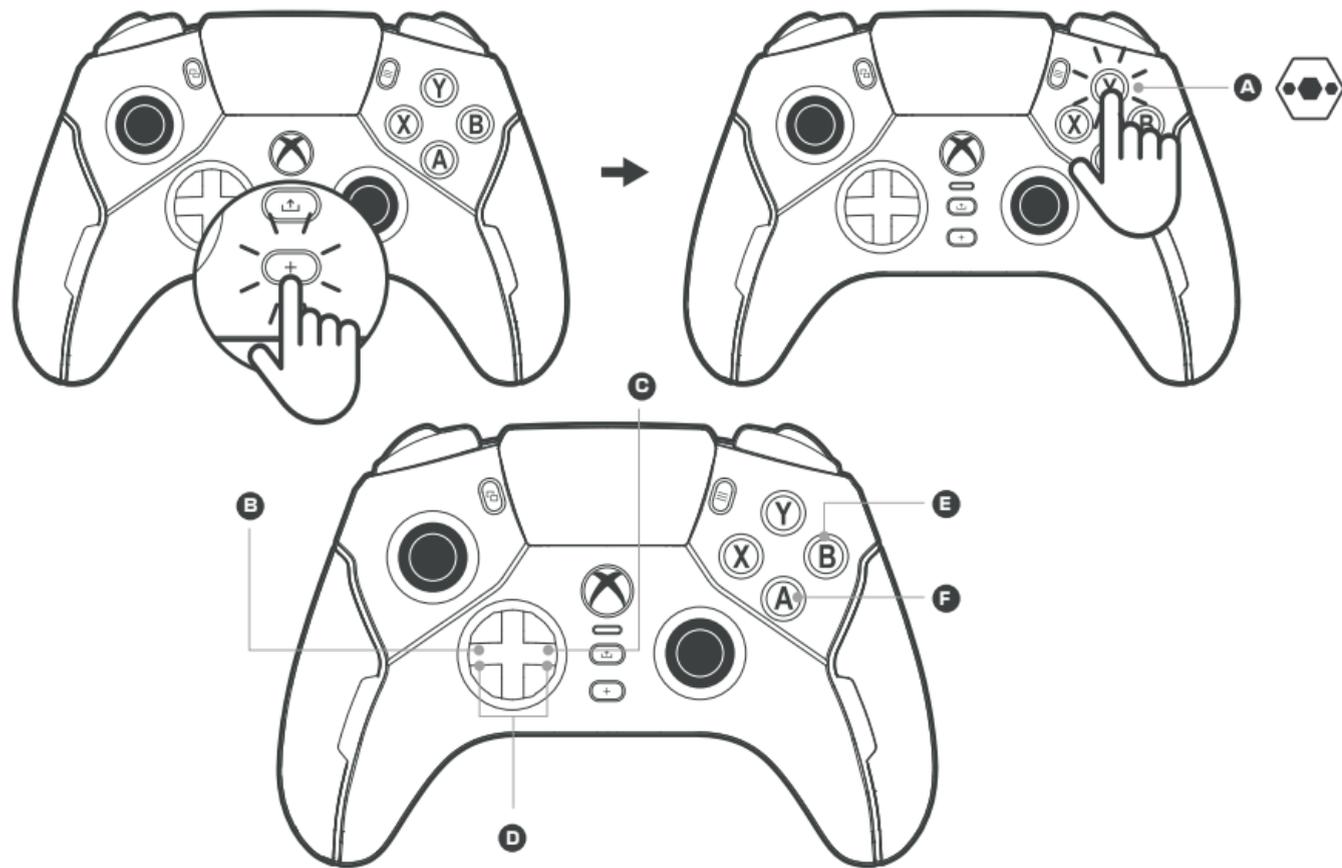
- A** Profile -
- B** Profile +
- C** Open main menu
- D** EQ cycle
- E** Social feed
- F** Mic mute
- G** Chat mix +
- H** Chat mix -
- I** Volume+
- J** Volume -

To access the dashboard during gameplay, simply press the (+) button to change the focus of the controls from the game to the Command Display. Then alter your preferred setting using the assigned controls. Once you have made adjustments press the (+) button again to return focus to the game.

The RGB LEDs will change state depending on what focus state the controls are in.

Audio adjustment options will not appear if the controller does not have a 3.5mm headset connected, or if it is being used as a Bluetooth controller.

COMMAND DISPLAY: MAIN MENU



The Command Displays' second mode of operation is the **MAIN MENU** interface. Ideal for more in-depth customization.

Press the **+** button to change input focus to the Command Display, then Press the **Y** button to access the **MAIN MENU**.

Here you can access all the product features and customization options. You can navigate the interface just as you would on your console, using the D-Pad to navigate and adjust options and using Buttons **A** and **B** to select/accept or go back/cancel.

- | | | | |
|----------|--------------------|----------|----------------|
| A | Open main menu | D | Adjust feature |
| B | Previous menu item | E | Back/cancel |
| C | Next menu item | F | Select/accept |

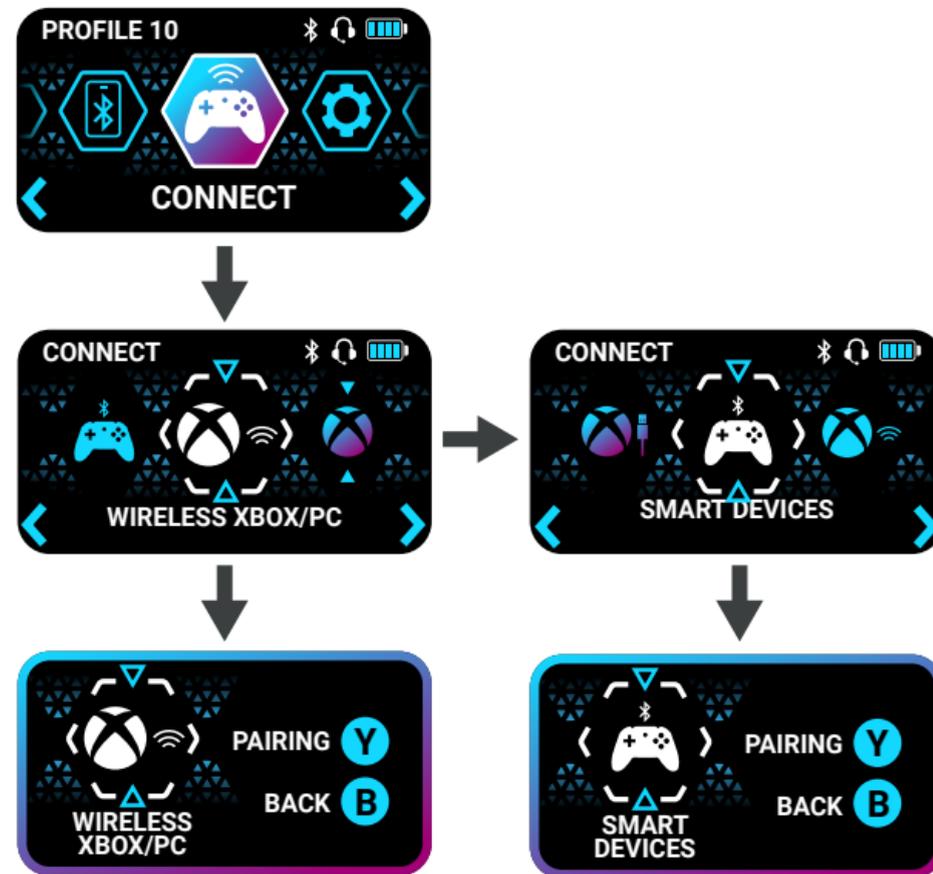
Adjustable customization options are stored in the on-board memory. These are divided into two types:

- **Per Profile:** A per profile setting can be different based on the profile you have selected to be active on the device. For example, you could have different button mappings for different games.
- **Global:** A global setting will remain the same regardless of which profile is active on the device. For example, the Command Display brightness.

COMMAND DISPLAY: MAIN MENU - CONNECT

The **CONNECT** section allows you to select and pair to wireless devices. For example, you could initiate the pairing process to your existing, or replacement wireless dongle, or connect via Bluetooth to a supported smart device.

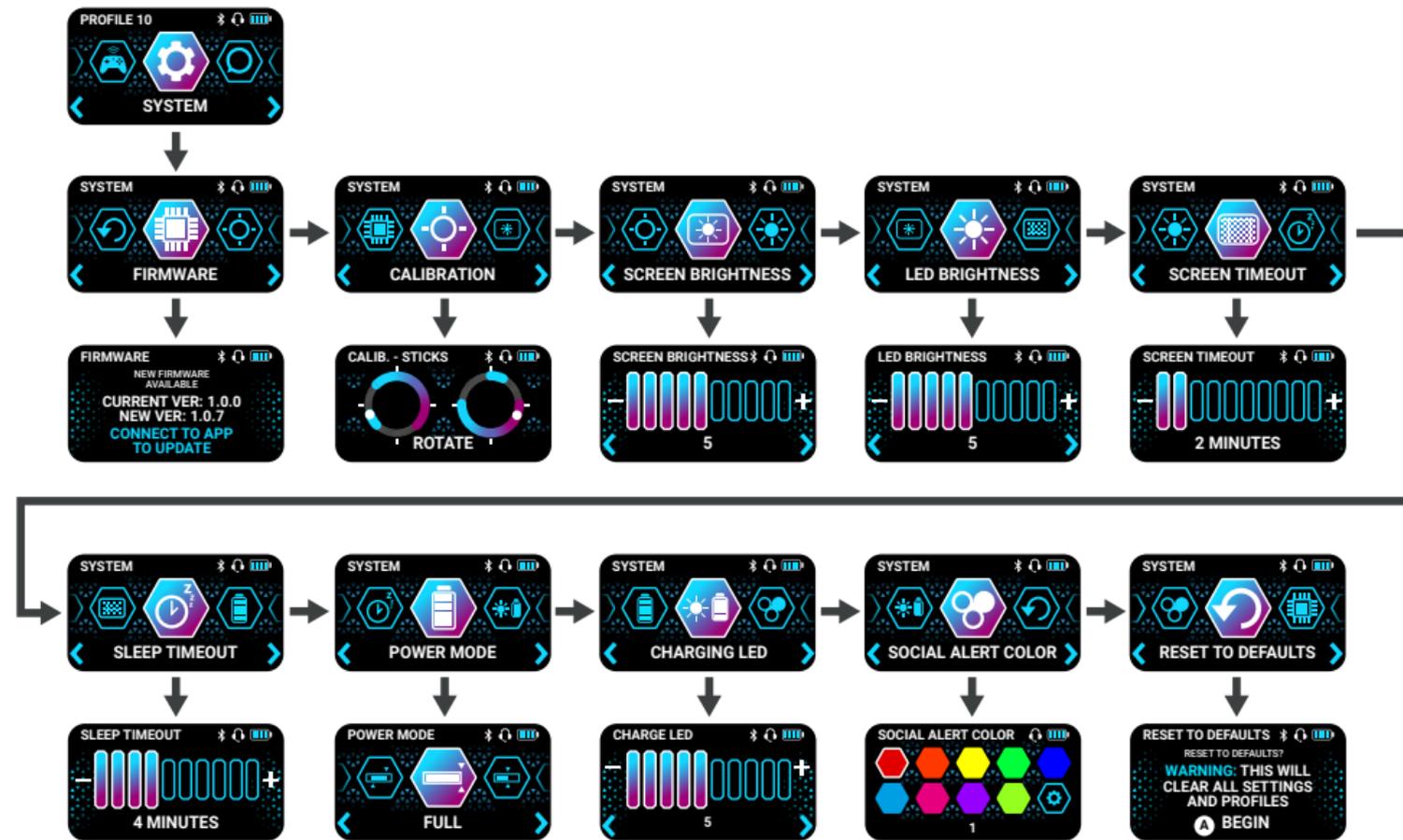
Without using this page, the product will intelligently handle its connection status. For example, if you are using as a wireless controller on Xbox, and connect the USB cable to charge, it will automatically switch to wired connection state. Once the battery is charged, disconnecting the cable will switch back into wireless mode and will begin to look for its paired dongle.



COMMAND DISPLAY: MAIN MENU - SYSTEM

The **SYSTEM** section allows you to adjust the performance of the global settings options. All options within the **SYSTEM** section will be stored in memory but will remain the same regardless of which Profile slot is active on the device. Here you can view and/or adjust:

- **Firmware:** Displays current firmware version.
- **Calibration:** Enables calibration process to ensure sticks and triggers are operating at peak performance.
- **Screen Brightness:** Sets the backlight brightness of the Command Display.
- **LED Brightness:** Sets the brightness of the RGB LEDs.
- **Screen Timeout:** Sets the timeout duration to dim the screen when it is not in use. Setting to 0 will keep the screen always on.
- **Sleep Timeout:** Sets the timeout duration to power the controller down when it is not in use. Setting to 0 will keep the controller always on.
- **Power Mode:** Choose between Full, Balanced and Eco to alter the power consumption of the controller. This feature enforces set values for screen & LED brightness, and screen & sleep timeout. Setting your own values will result in a custom Power Mode.
- **Charging LED:** Sets the brightness of the RGB LEDs when controller is charging via the dock.
- **Social Alert Colour:** Pick a colour for the RGB LEDs to flash when a social notification is displayed on the Dashboard.
- **Reset to Defaults:** Be careful! Selecting this option will clear all the on-board memory settings and revert them to their factory default values.

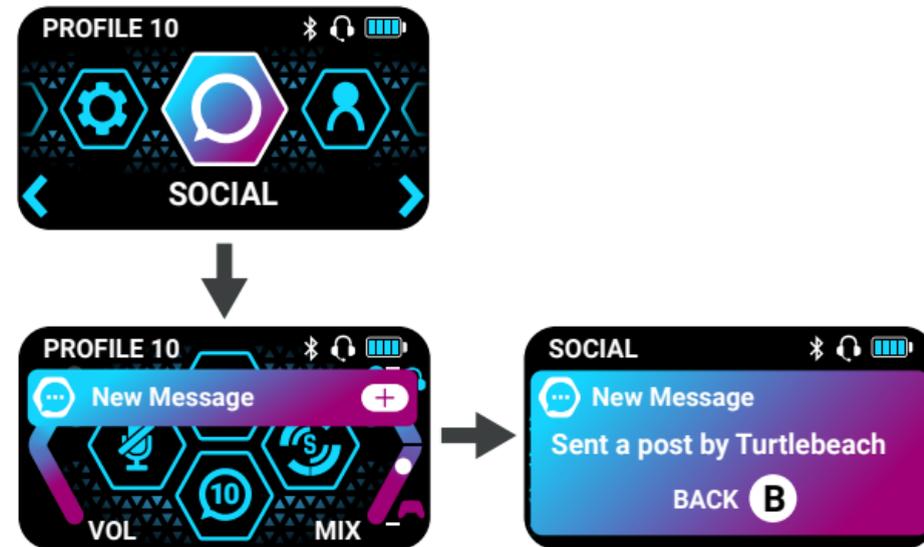


COMMAND DISPLAY: MAIN MENU - SOCIAL

The **SOCIAL** section allows you view your most recent notifications from your smart device.

First, you must establish the **APP LINK** connection to enable the notifications to be relayed [see **APP LINK** page].

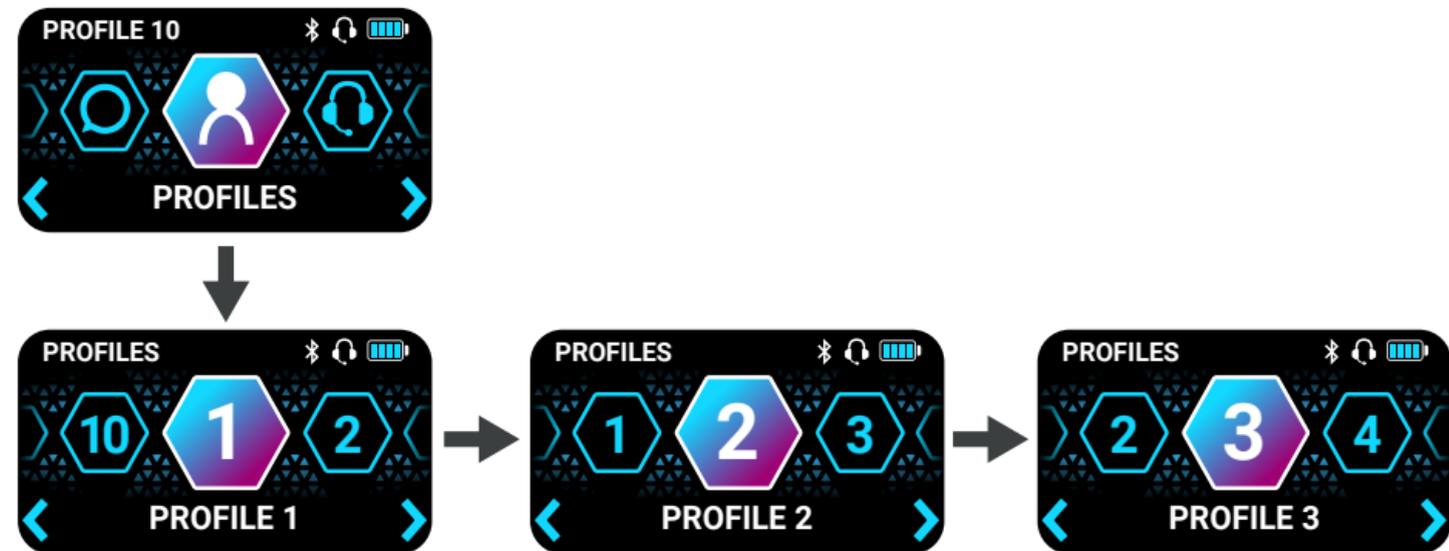
Once the **APP LINK** is established, and you receive a notification, access the **SOCIAL** feature to see your feed. Use the D-Pad left and right to select a notification and press **A** to read the content. You can use D-Pad up and down to scroll through the content. Then Press **B** to return to the feed.



COMMAND DISPLAY: MAIN MENU - PROFILES

The **PROFILES** section allows you select which of the 10 on-board profile slots is active on the device. Select a profile then press **A** to activate.

When you change profile, your per-profile settings values will also change. For example, you could have a specific button mapping, and lighting setup in Profile 1 for certain game, then change to Profile 2 for a completely different setup to suit a different game.

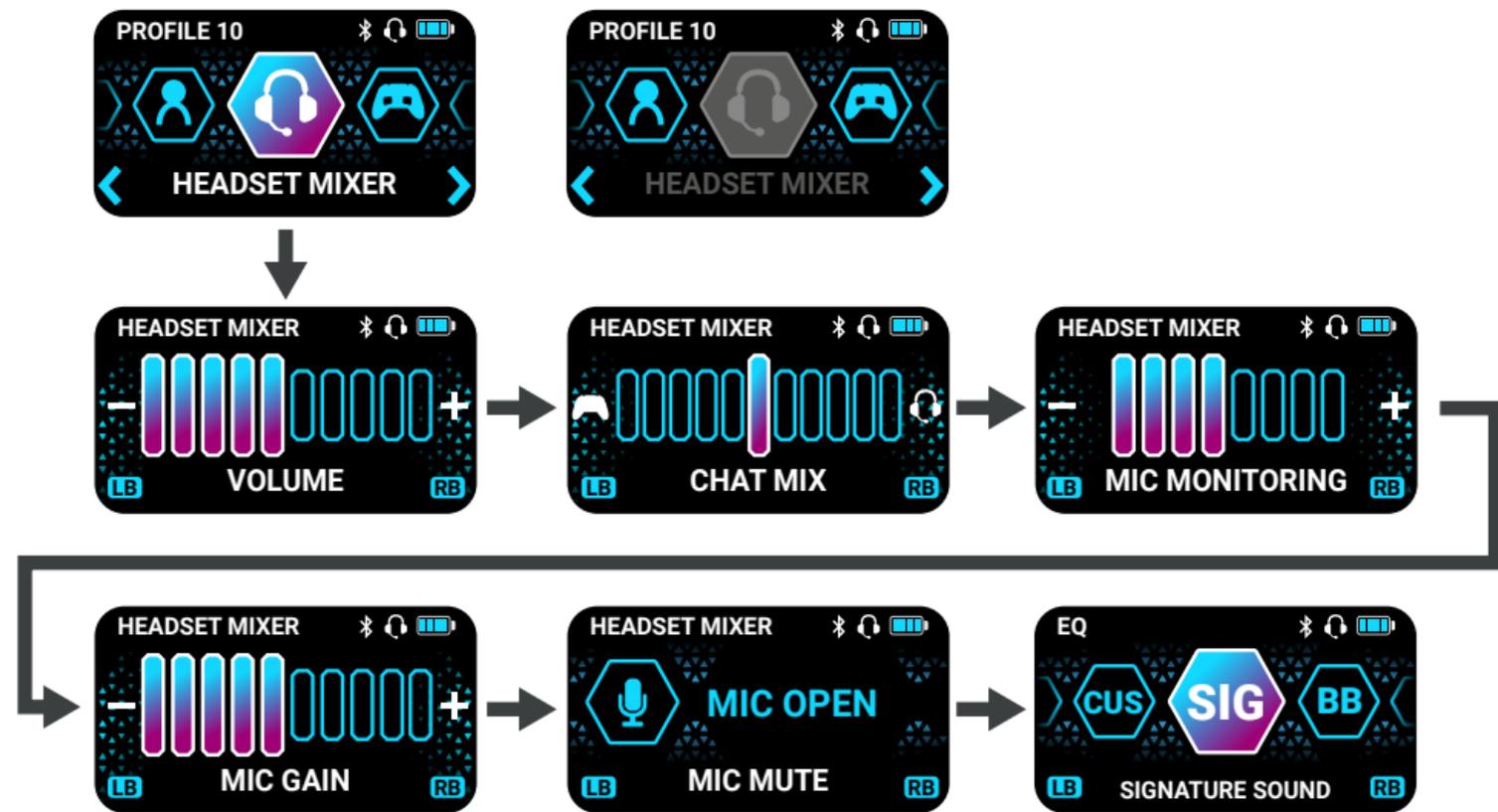


COMMAND DISPLAY: MAIN MENU - HEADSET MIXER

The **HEADSET MIXER** gives you full control to turn your audio experience. This feature is per-profile, meaning you could set different audio levels, including EQs, to be suit the game you are playing. To use the feature, a 3.5mm headset must first be plugged into the controller.

Simply use LB/RB to cycle through audio options, then use the D-Pad to alter the option.

On Xbox, Headset Mixer values will be synced to the console, and match the values for quick adjustment on the dashboard screen.

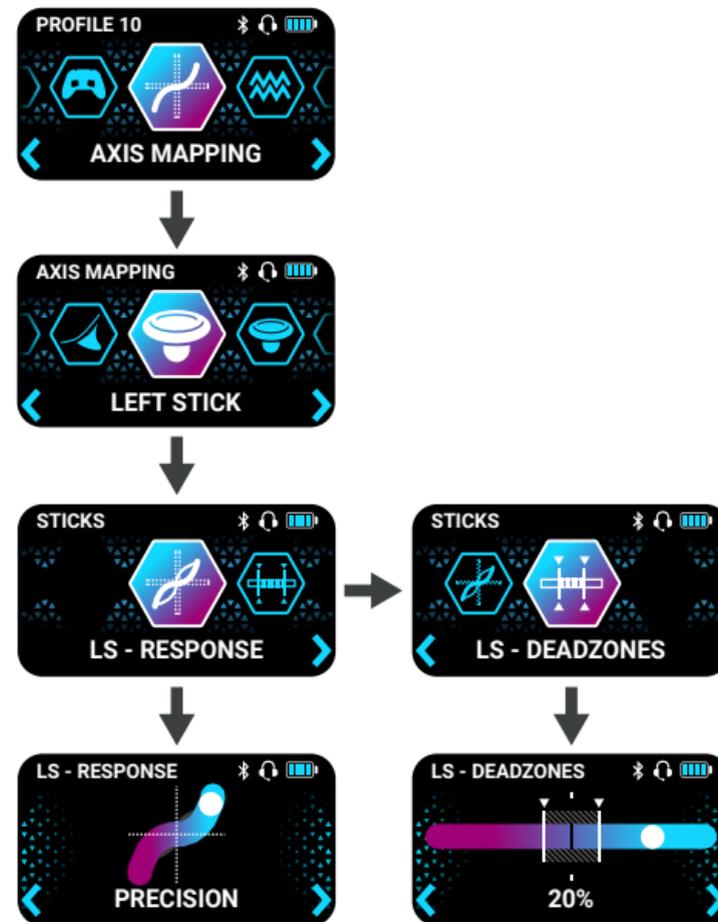


COMMAND DISPLAY: MAIN MENU - AXIS MAPPING

The **AXIS MAPPING** feature enables performance adjustments to the analogue sticks and triggers. The feature is per-profile, so different settings can be set and switched on-the-fly.

The **RESPONSE** feature applies to the sticks only. This changes the movement of the sticks. Standard gives a 1:1 relationship between physical stick movement input data. Precision alters the relationship to provide more stick movement to less input data to make more precise minor adjustments. The Fast option provides more input data over shorter physical movement to make quicker adjustments.

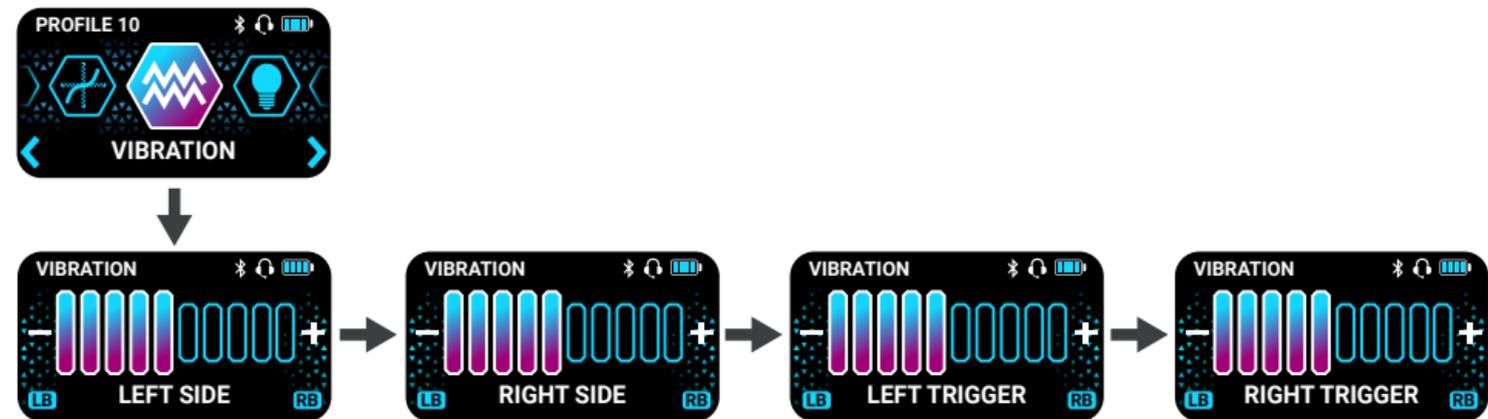
The **DEADZONE** features applies to both sticks and triggers. This creates an area in the center [sticks] and start [triggers] where no input data is sent.



COMMAND DISPLAY: MAIN MENU - VIBRATION

The **VIBRATION** feature gives you full control of the four vibration motors. The feature is per-profile, so different settings can be set and switched on-the-fly.

Simply use LB/RB to cycle through the vibration motors, then use the D-Pad to alter the option.



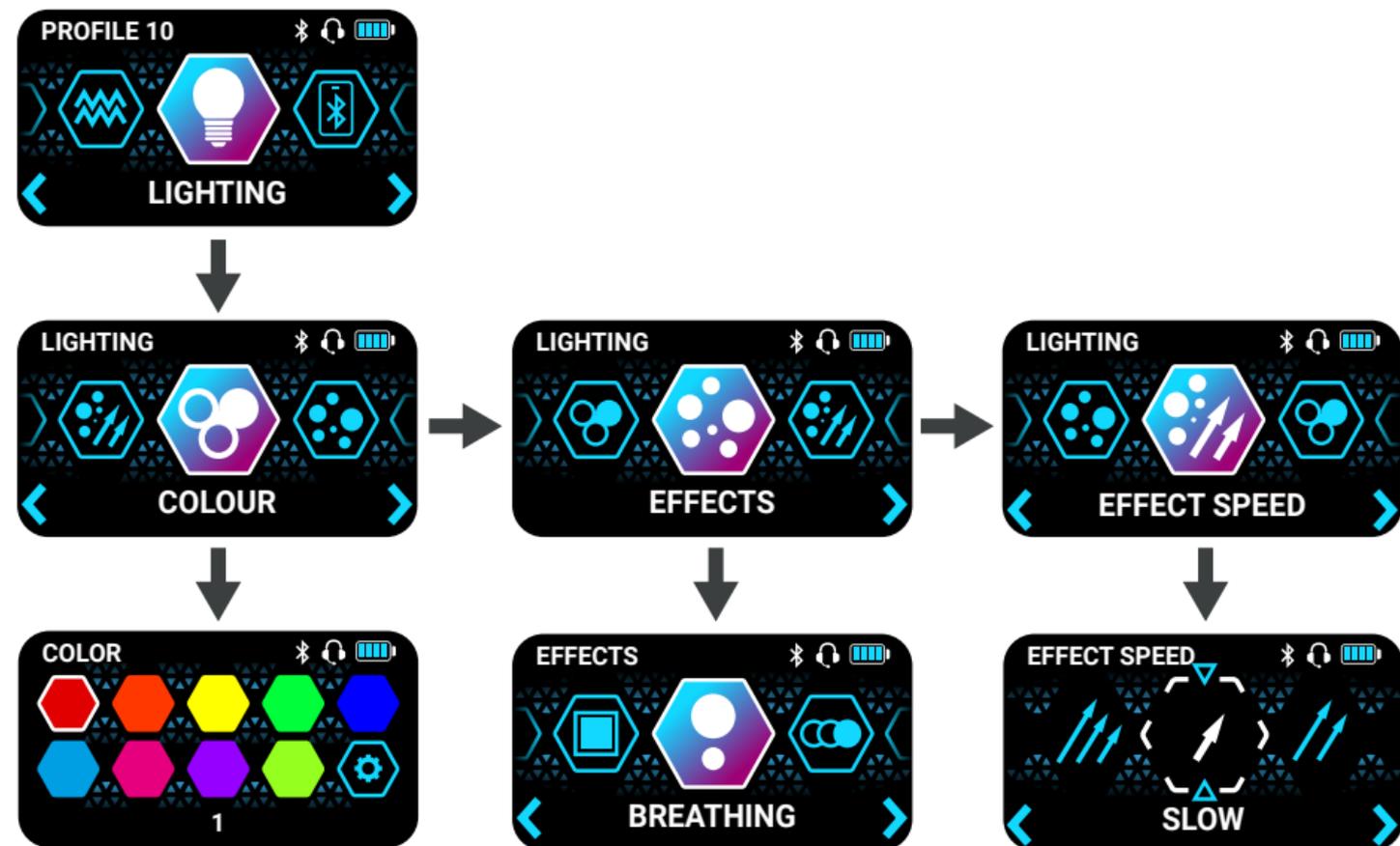
COMMAND DISPLAY: MAIN MENU - LIGHTING

The **LIGHTING** feature allows you to customize the RGB LEDs. The feature is per-profile, so different settings can be set and switched on-the-fly.

First use the Colour option to choose from a selection of different colors. Or create a custom colour via Control Center 2.

The Effect option can then be used to adjust how the selected colour is displayed on the product, such as breathing effect. Note, the Colour Cycle effect, will override any preset colour on the LEDs.

Finally, the speed option can be used to increase or decrease the rate at which the selected effect is displayed.



COMMAND DISPLAY: MAIN MENU - APP LINK

The **APP LINK** feature is used to establish a Bluetooth connection to your iOS or Android smart device. This connection method is different to the Smart Devices option in **CONNECT**.

This is used purely to relay smart device notifications to the Command Display. If you do not want to receive notifications, then you do not need to initiate this link.

To initiate the link, press button **Y** when on the **APP LINK** screen. Next, go to your Smart Devices Bluetooth connection screen and select **STEALTH ANCS** to complete the connection.

iOS users will have notifications appear immediately on the product.

Android users will need to access the Control Center 2 app and choose which notifications they would like to see.





TURTLE BEACH™



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